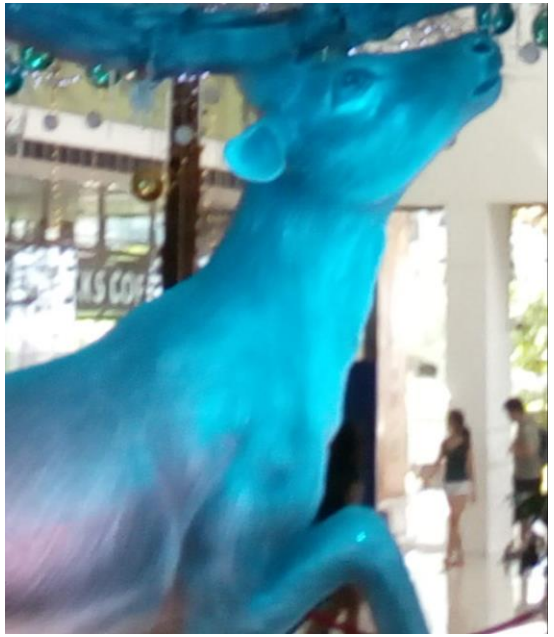
A

B



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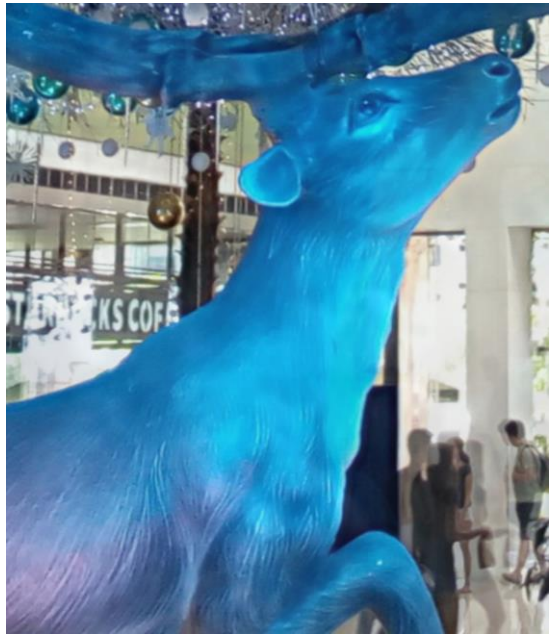


B

A: Bicubic Interpolation

B: Proposed SR method for mobile devices

Images without a Ground-Truth

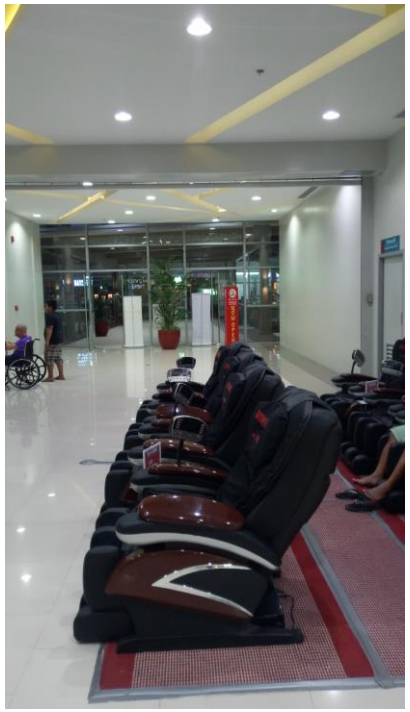
A: Bicubic interpolation

B: Previous SR method

C: Proposed SR method for mobile devices

	OFF! IWAS DENGUE TWIN PACK SAVE as much as ₱50	OFF! IWAS DENGUE TWIN PACK SAVE as much as ₱50	OFF! IWAS DENGUE TWIN PACK SAVE as much as ₱50
	A	**B**	**C**

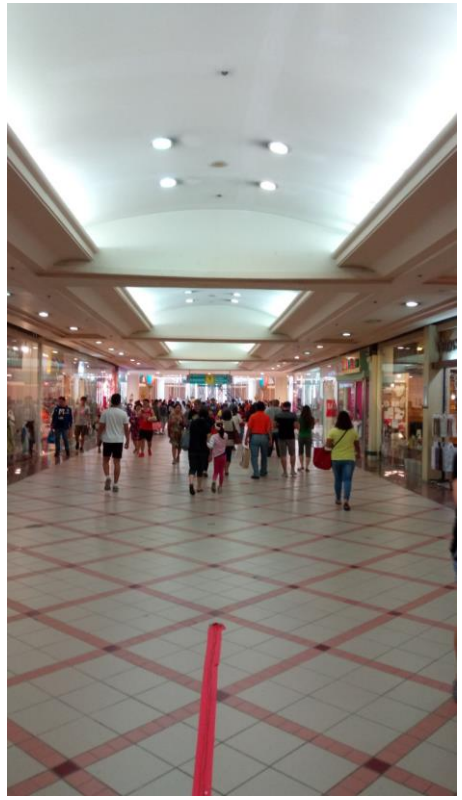
	TOP 12 BEST SELLERS	TOP 12 BEST SELLERS	TOP 12 BEST SELLERS
	A	**B**	**C**

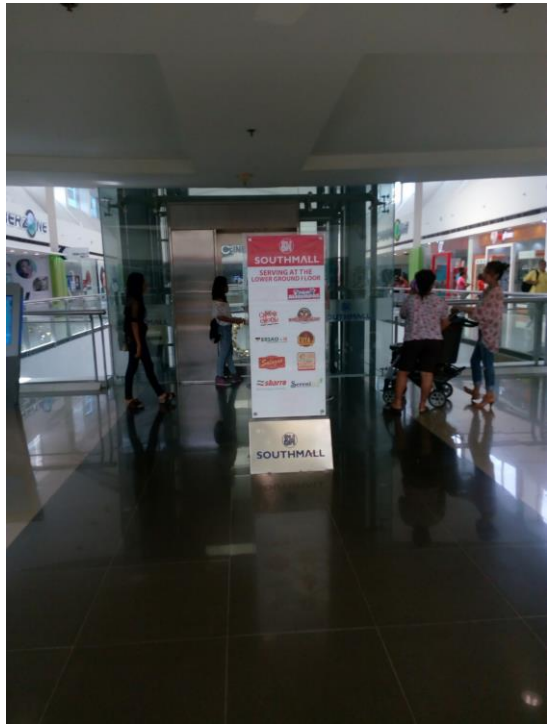
	Ck ROBINSONS LAS PINAS NOW	Ck ROBINSONS LAS PINAS NOW	Ck ROBINSONS LAS PINAS NOW
	A	**B**	**C**

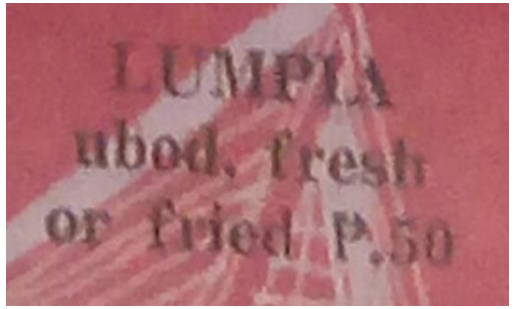
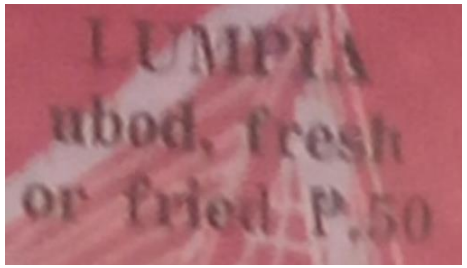
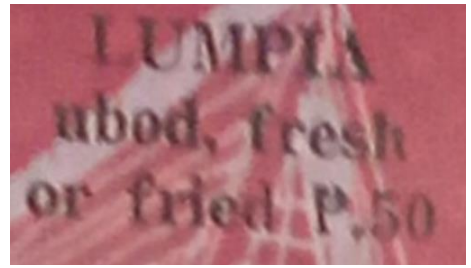
	A	**B**	**C**

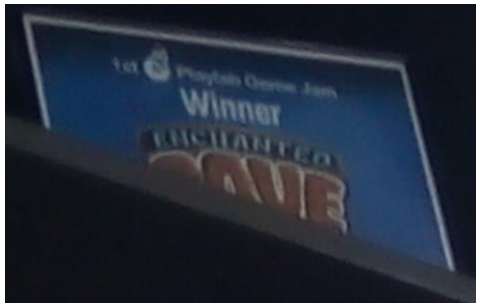
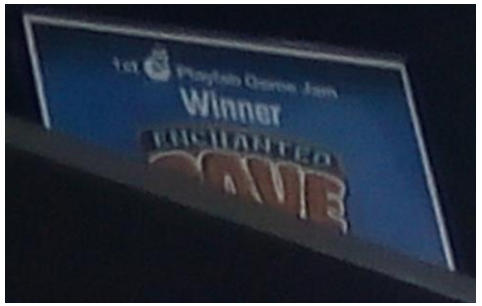
	A	**B**	**C**

	A	**B**	**C**

			
	A	**B**	**C**

	SOUTHMALL SERVING AT THE LOWER GROUND FLOOR ALMUNDOS CHOOBI CHOOBI DIMSUM VI SUSHI	SOUTHMALL SERVING AT THE LOWER GROUND FLOOR ALMUNDOS CHOOBI CHOOBI DIMSUM VI SUSHI	SOUTHMALL SERVING AT THE LOWER GROUND FLOOR ALMUNDOS CHOOBI CHOOBI DIMSUM VI SUSHI
	A	**B**	**C**

	 LUMPIA ubod, fresh or fried P.50 **A**	 LUMPIA ubod, fresh or fried P.50 **B**	 LUMPIA ubod, fresh or fried P.50 **C**

	1st Playlab Game Jam Winner	 1st Playlab Game Jam Winner	 1st Playlab Game Jam Winner
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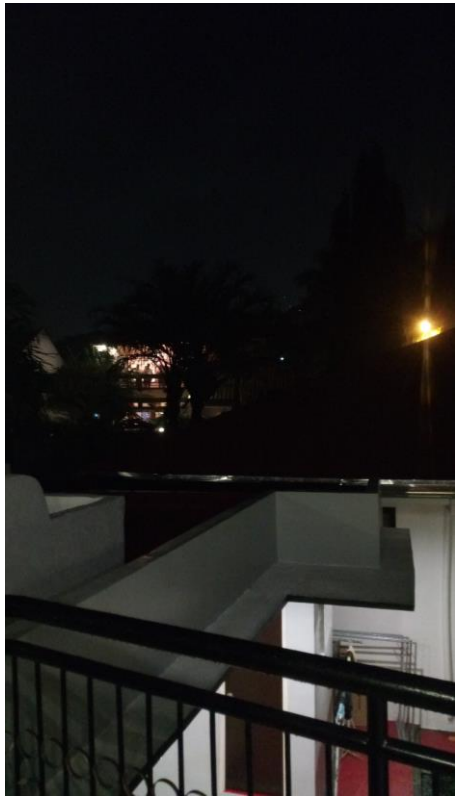
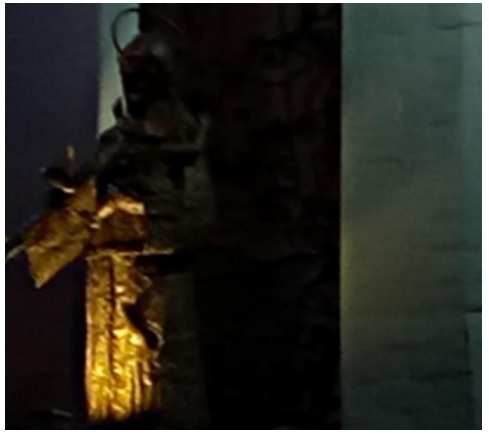
	A	**B**	**C**

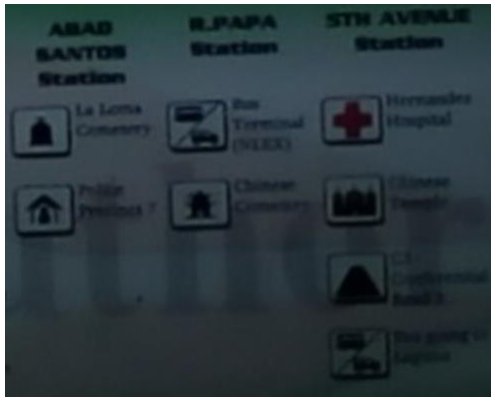
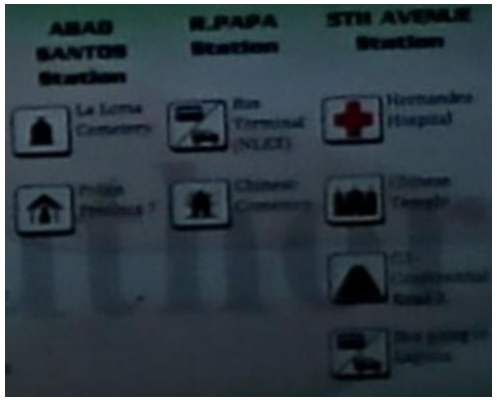
	A	**B**	**C**

	A	**B**	**C**

	A	**B**	**C**

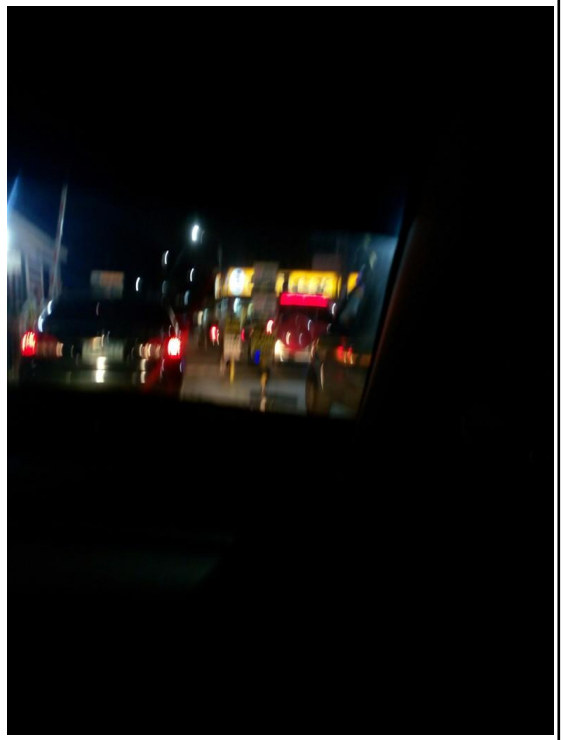
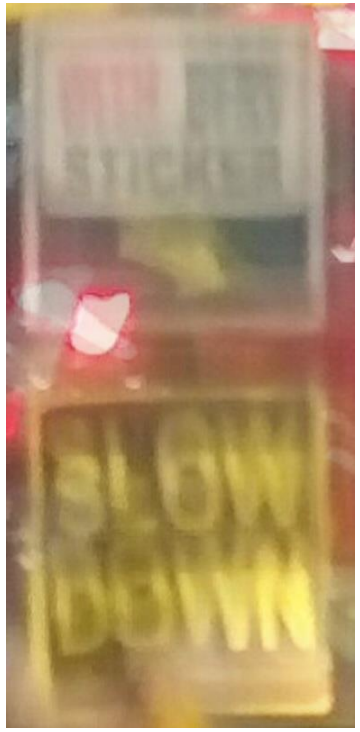
			
	A	**B**	**C**

			
	A	**B**	**C**

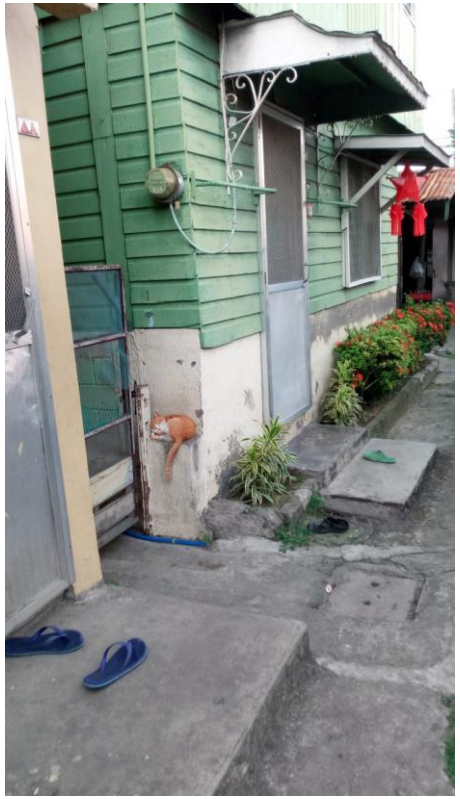
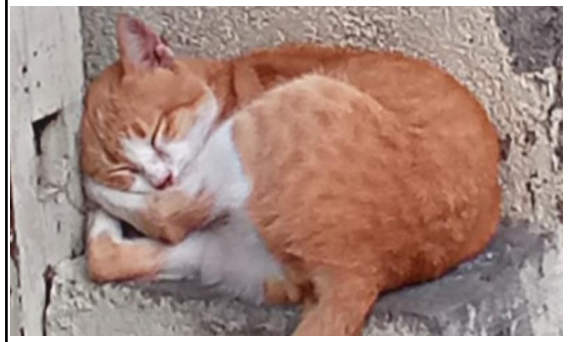
	ASAD SANTOS Station R.PAPA Station 5TH AVENUE Station La Loma Cemetery Bus Terminal (NUEE) Hernandez Hospital Police Precinct 7 Chinese Cemetery Chinese Temple	 ASAD SANTOS Station R.PAPA Station 5TH AVENUE Station	 ASAD SANTOS Station R.PAPA Station 5TH AVENUE Station
	A	**B**	**C**

	A	**B**	**C**

	A	**B**	**C**

	 **A**	 **B**	 **C**

	A	**B**	**C**

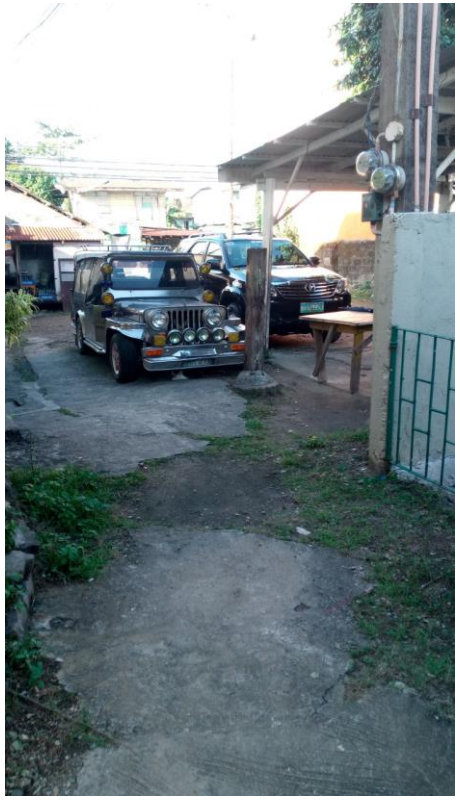
			
	A	**B**	**C**

	 A	 **B**	 **C**

A

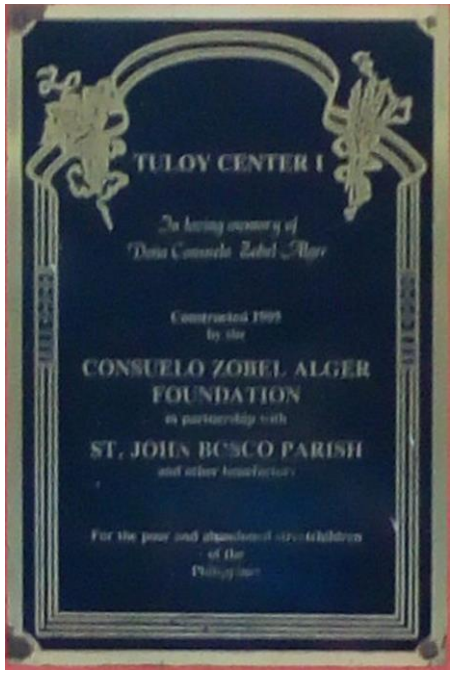
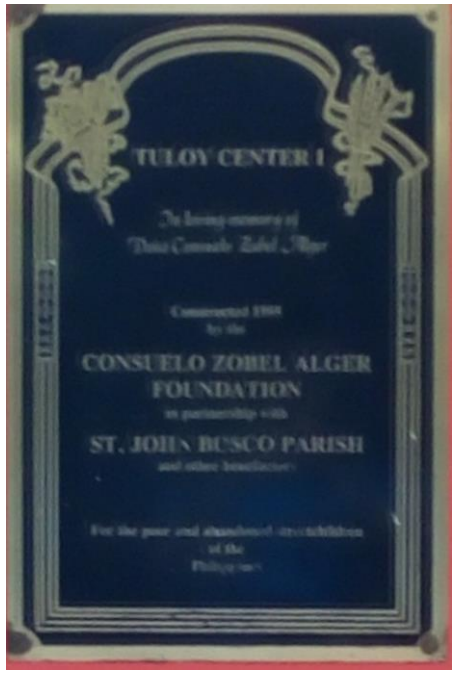
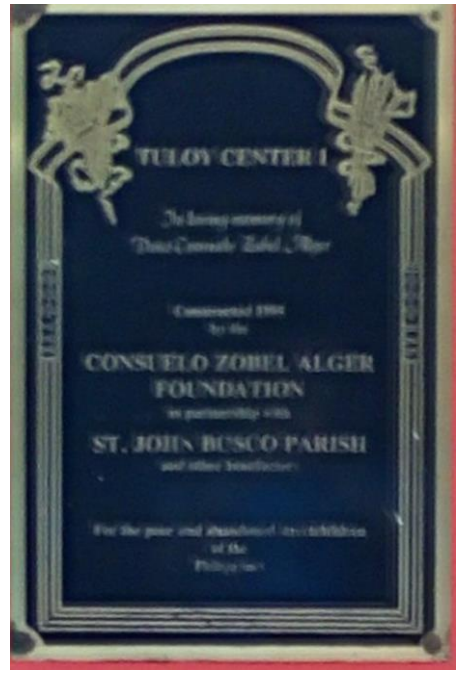
B

C

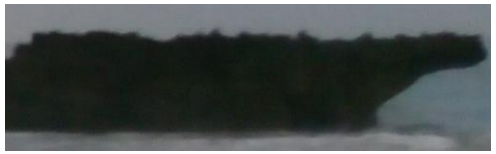
	**A**	**B**	**C**

	A	**B**	**C**

	A	**B**	**C**

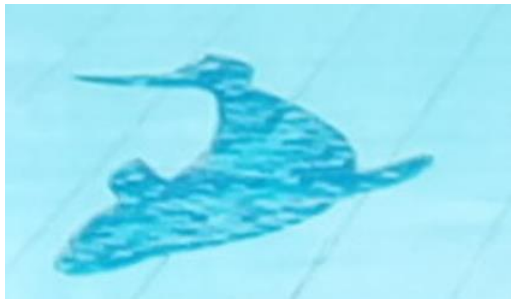
	 TULOY CENTER I CONSUELO ZOBEL ALGER FOUNDATION ST. JOHN BOSCO PARISH A	 TULOY CENTER I CONSUELO ZOBEL ALGER FOUNDATION ST. JOHN BOSCO PARISH B	 TULOY CENTER I CONSUELO ZOBEL ALGER FOUNDATION ST. JOHN BOSCO PARISH C

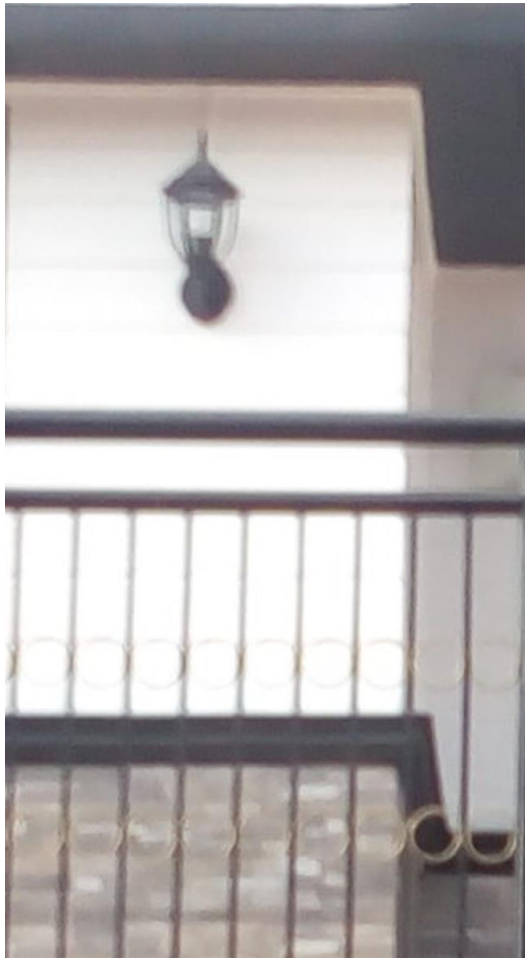
	A	**B**	**C**

	 **A**	**B**	**C**

	A	**B**	**C**

	A	**B**	**C**

			
	A	**B**	**C**



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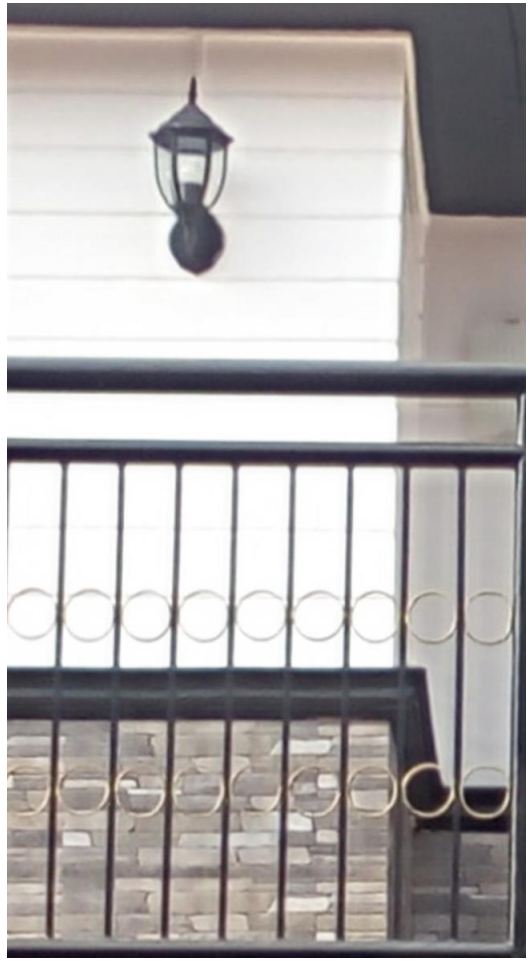

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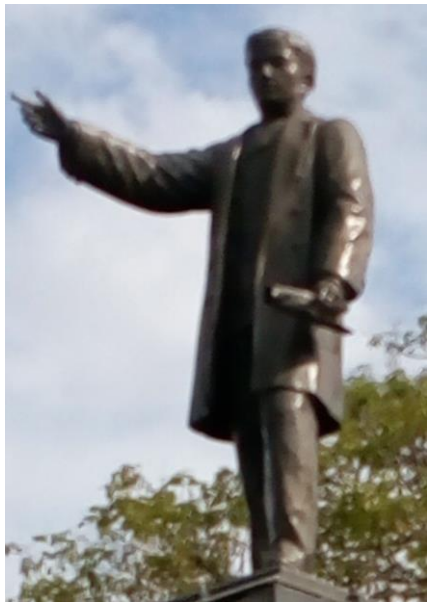
	A	**B**	**C**

	A	**B**	**C**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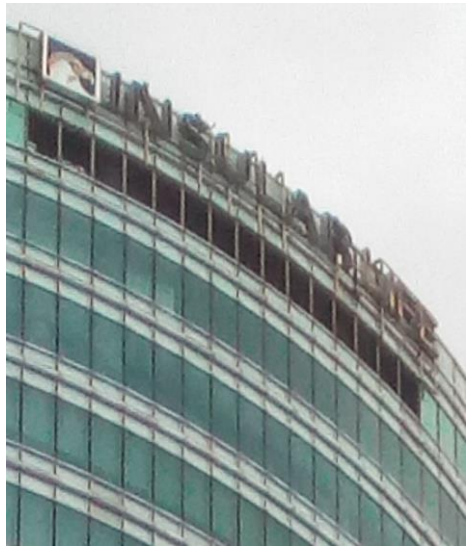
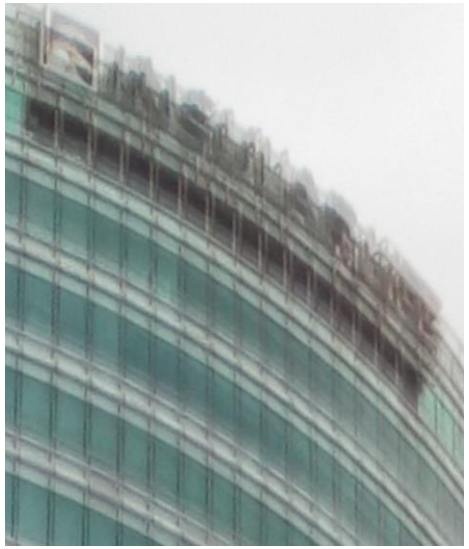
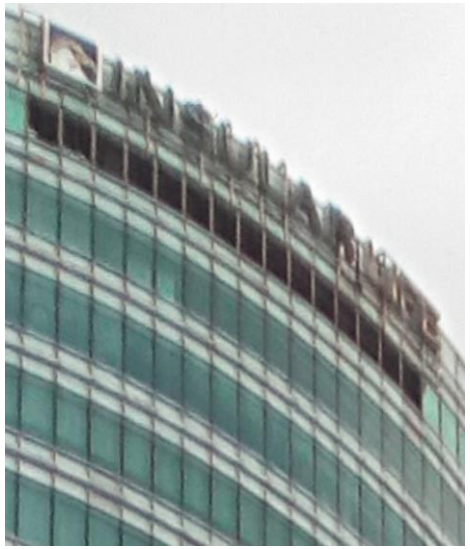
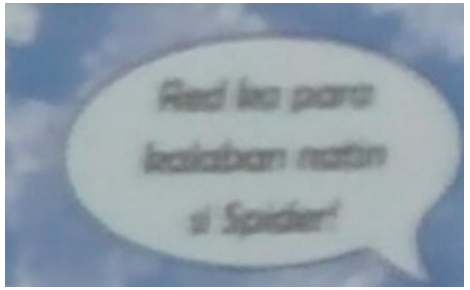
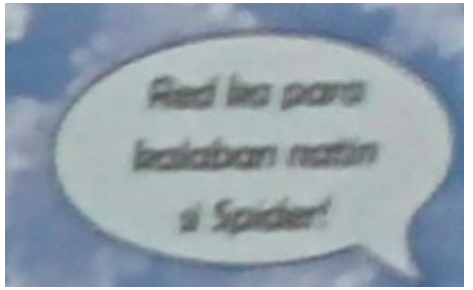
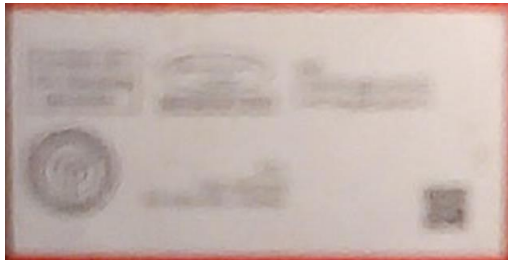
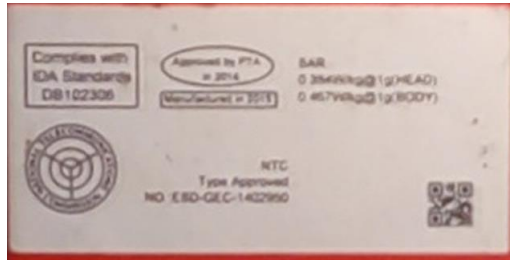
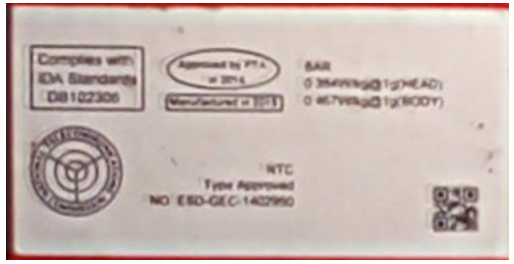
	 **A**	 **B**	 **C**

			
	A	**B**	**C**

	A	**B**	**C**

StarCraft II StarCraft II Diablo III Alan Wake Dead Space	StarCraft II Heart of the Swarm	StarCraft II Heart of the Swarm	StarCraft II Heart of the Swarm
	A	**B**	**C**

			
	A	**B**	**C**

Images with Noise

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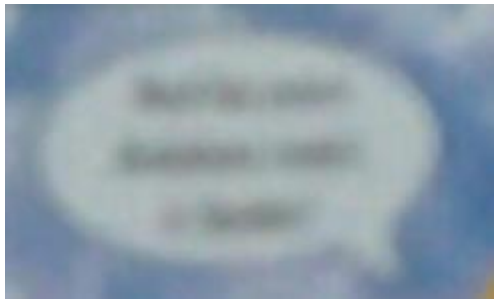
<td> 
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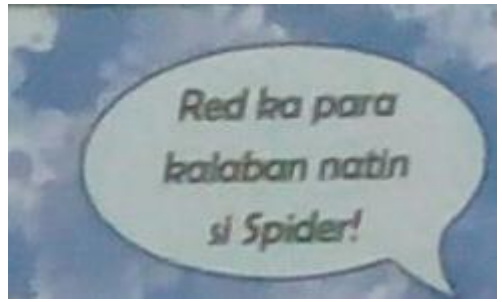
<td> 

Ground-Truth</td>
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SR method</td>
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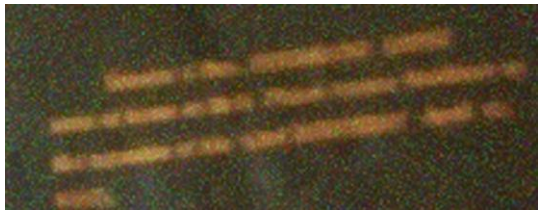
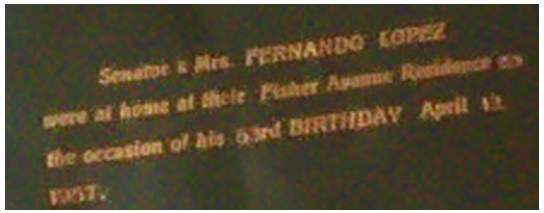
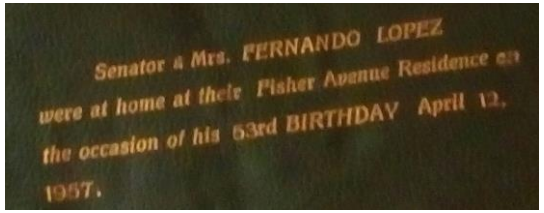
<tr><td rowspan="2"> </td><td>  </td><td>  </td><td>  </td></tr>
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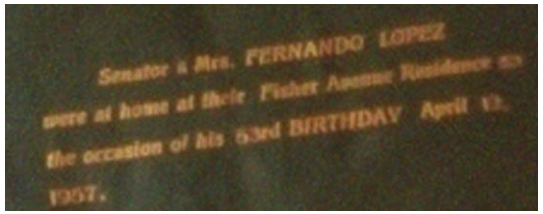
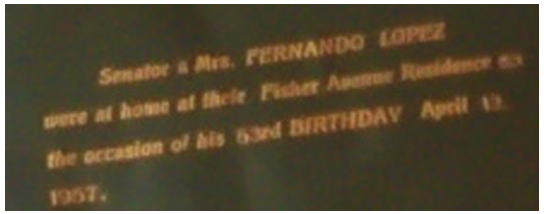
<tr><td></td><td>  </td><td>  </td><td></td></tr>
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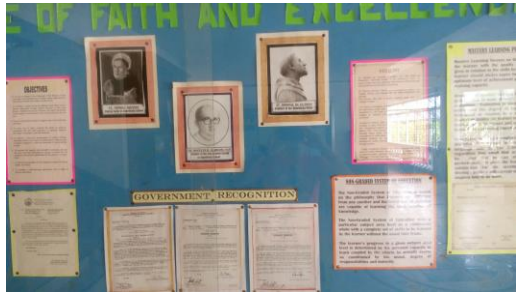
<td rowspan="2"> 
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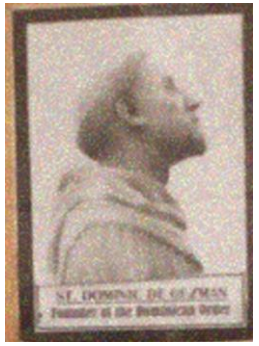
<td> 

Bicubic</td>
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Bicubic with denoising</td>
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Ground-Truth</td>
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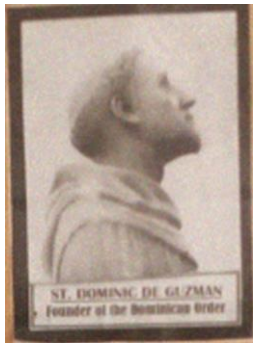
<td> 

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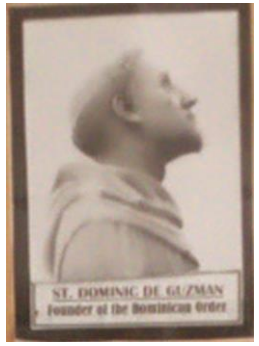
<td> 

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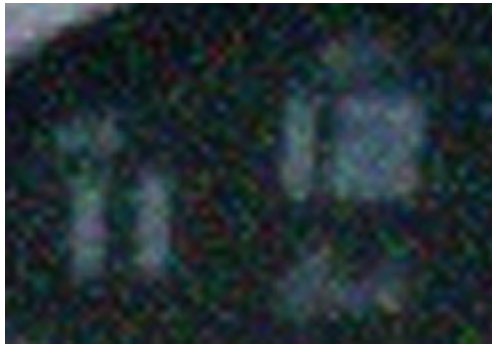
<td> 
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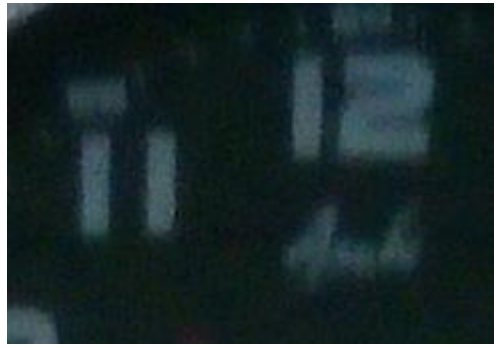
<td> 
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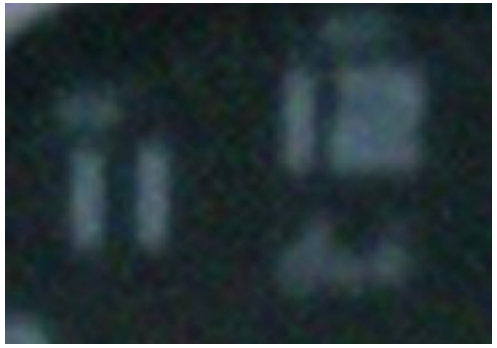
<td> 
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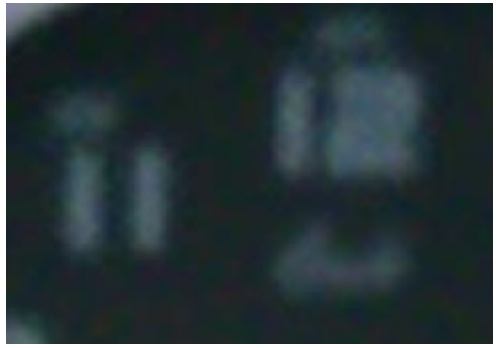
<td> 
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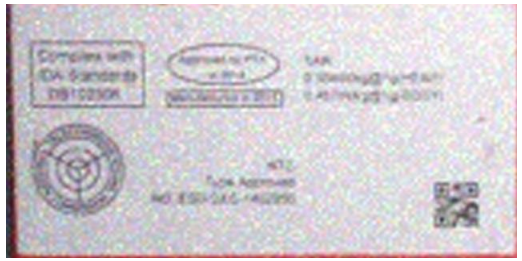

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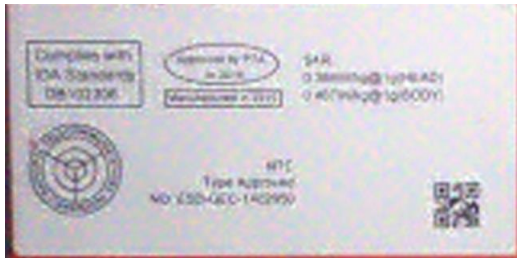

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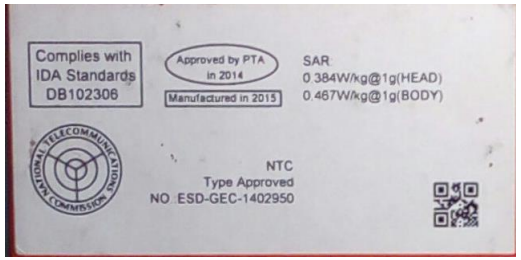

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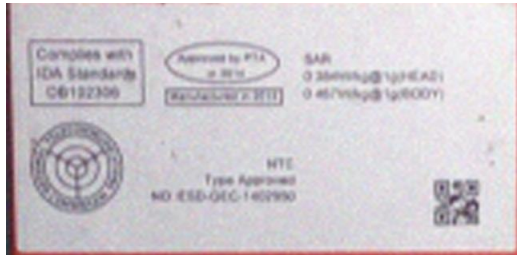

SR method

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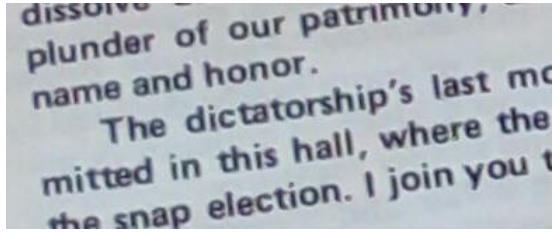
<td> 
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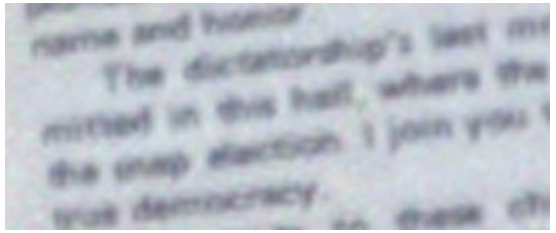
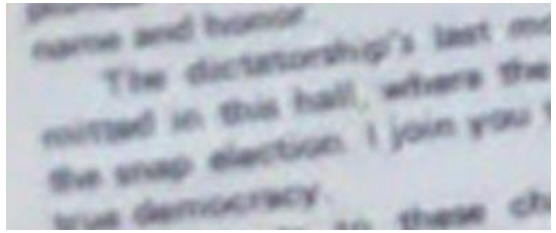
<td>  </td>
<td>  </td>
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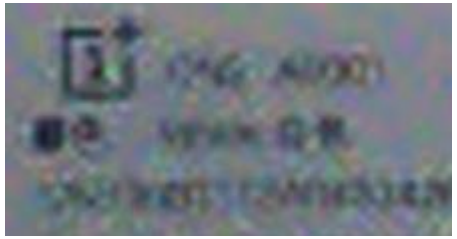
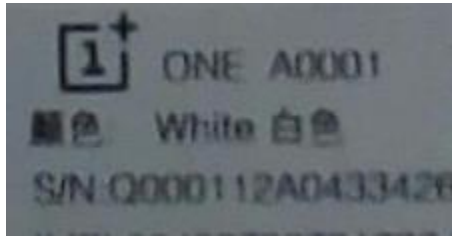
<td>  </td>
<td> 
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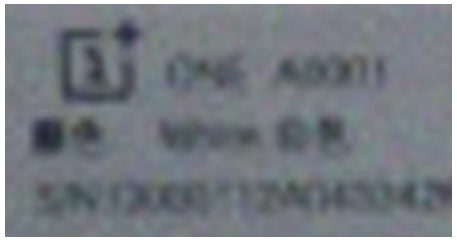
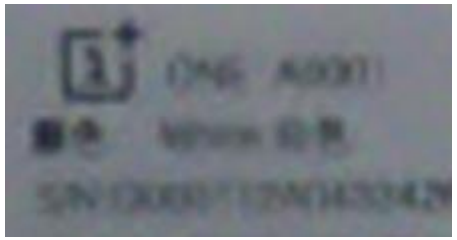
<td>  </td>
<td>  </td>
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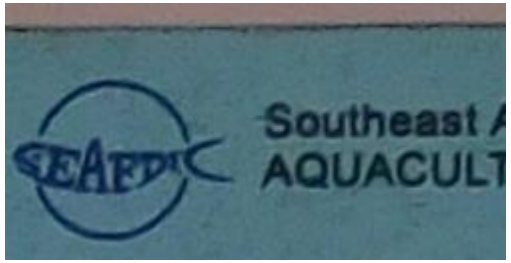
<td> 
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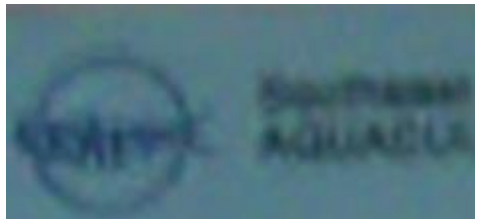
<td> 
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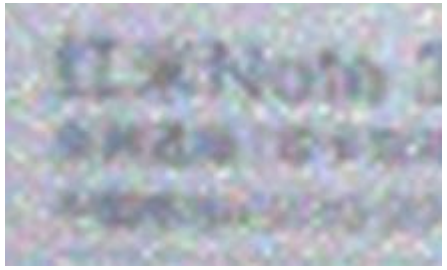
<td> 
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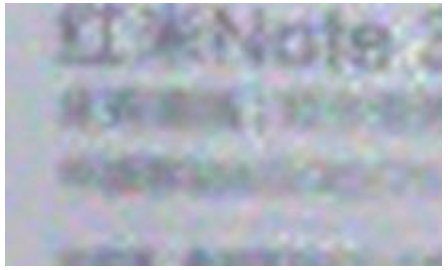
<td> 
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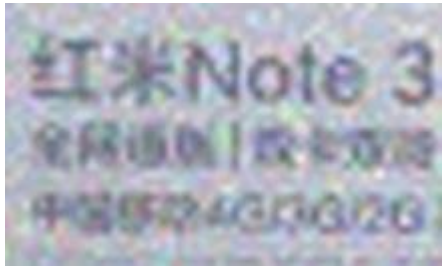
<td> 
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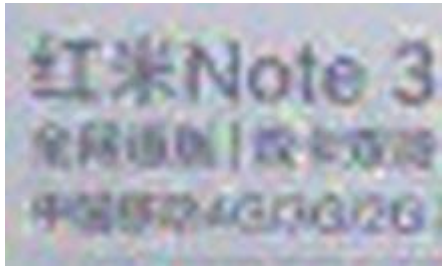
<td> 
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