

# From Mozart and Freud to .Net Technologies

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# **The Mystery Keynote !?**

Disclosing the secret...

# **Wolfgang Amadeus Mozart**

**2006**

**Celebrating the  
250th Anniversary of the Birth of Mozart!**

**1756 – 2006**

# **Sigmund Freud**

**2006**

**Celebrating the  
150th Anniversary of the Birth of Freud!**

**1856 – 2006**

# **.Net Technologies**

**2006**

Celebrating the  
50th Anniversary of the First Release of .Net!

**1956 – 2006**

# **.Net Technologies**

**2006**

**Celebrating the  
50th Anniversary of the First Release of .Net!**

**1956 – 2006**

**Really? After some investigation, unfortunately, not.**

## Started Thinking about the Question

Is there a topic in computer science researchers

- started to investigate as early as 1956, and
- still do, and
- which is of interest for the .Net-community?

## Travelling Back in Time

...as far as possible.

*Coming up with:*

- The first issue of the  
**Communications of the ACM**  
did not appear until **1958!**



## Having a Closer Look

...at this very first issue of the CACM, I got quite excited:

- Ershov, A. P. *On Programming of Arithmetic Operations*.  
CACM 1 (8), 3 - 6, 1958.

## Findings

- In this article, Ershov proposes the use of “**convention numbers**” for denoting the results of computations and avoid having to recompute them.
- Ershov’s work can be considered the initial work on *value numbering schemes*.
- Rephrased in more modern terms:

The origin of research on *Code Motion (CM)* can be traced back to Ershov’s CACM article of

**1958!**

## **Conclusions drawn from these Findings**

Research on CM-based Program Optimizations...

**Its 50th Anniversary  
is approaching!**

**1956/58 – 2006/08**

# 2006

## The Year of Anniversaries...

- 1756-2006: 250th Anniversary of the Birth of Mozart
- 1856-2006: 150th Anniversary of the Birth of Freud
- 1956/58-2006: 50th Anniversary of the Origin of  
Research on Code Motion

## Does CM Meet the Criteria?

Indeed, it is an active area of research...

- **Relevant** ...widely used in practice
- **General** ...a family of optimizations rather than a single one
- **Challenging** ...conceptually simple, but exhibits lots of thought-provoking phenomena

Last but not least...

- The underlying theory is a nice piece of mathematics!

**Technology for the Impatient .Net Programmer and User**

## The Plan for this Presentation

- Providing a Tour through 50 Years of Research on CM
- Focusing on
  - Achievements
  - Phenomena
  - Open Problems and Challenges

## Tour Stops Included

- Part I: **Code motion** – Exploring the Design Space
- Part II: **Code motion** – Classically, but Advanced
- Part III: **Code motion** – Phenomena of its Derivatives
- Part IV: **Code Motion** – Recent Strands of Research
- Conclusions and Perspectives

## **Part I: CM – Exploring the Design Space**

CM in the early days essentially meant...

- Common subexpression elimination
- Loop invariant code motion



## CM – The Seminal Work

Even if CM can be traced back to...

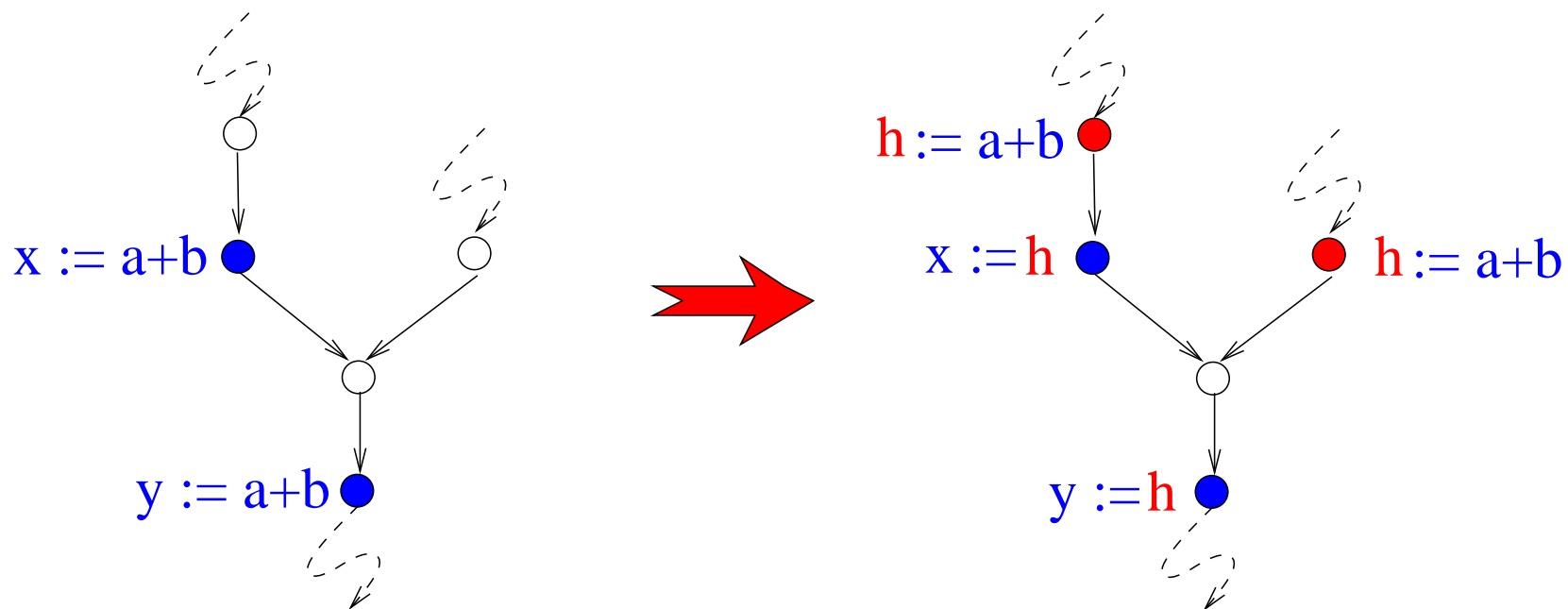
- Ershov, A. P. *On Programming of Arithmetic Operations*. CACM 1 (8), 3 - 6, 1958.

...it is fair to say that contemporary CM starts with the seminal work of

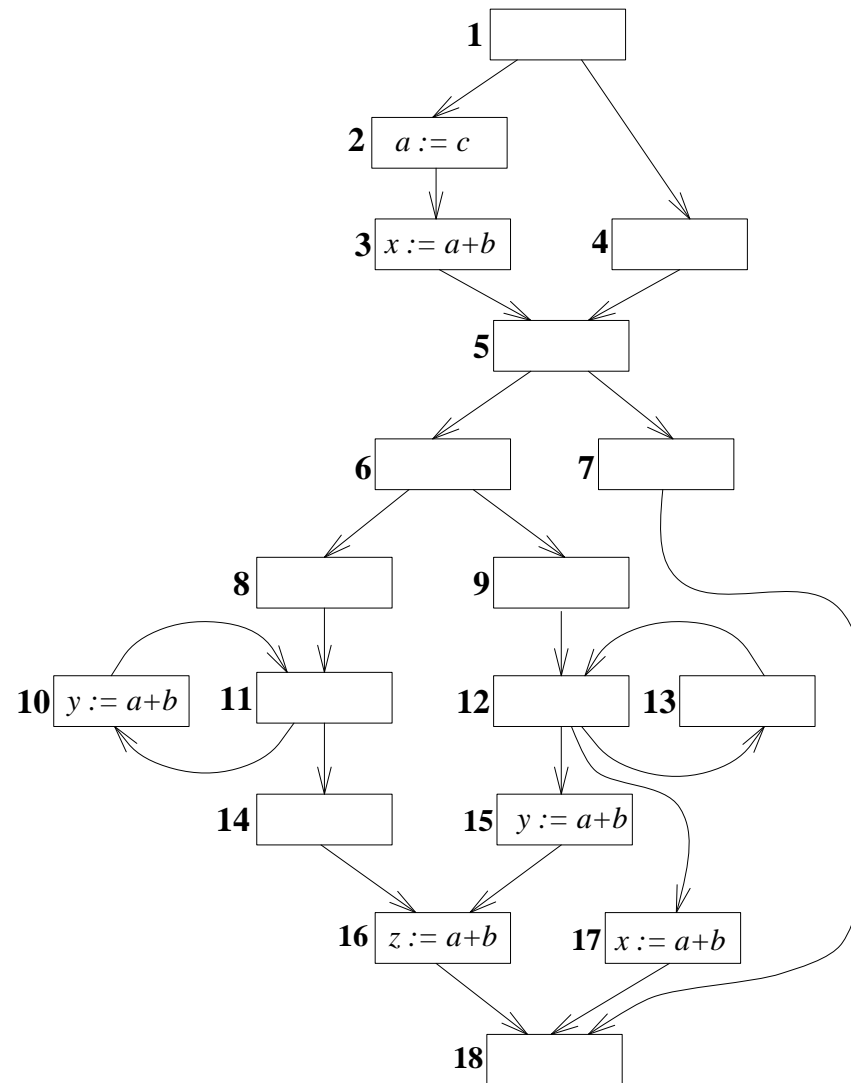
- Morel, E. and Renvoise, C. *Global Optimization by Suppression of Partial Redundancies*. CACM 22 (2), 96 - 103, 1979.

## CM – What's it all about?

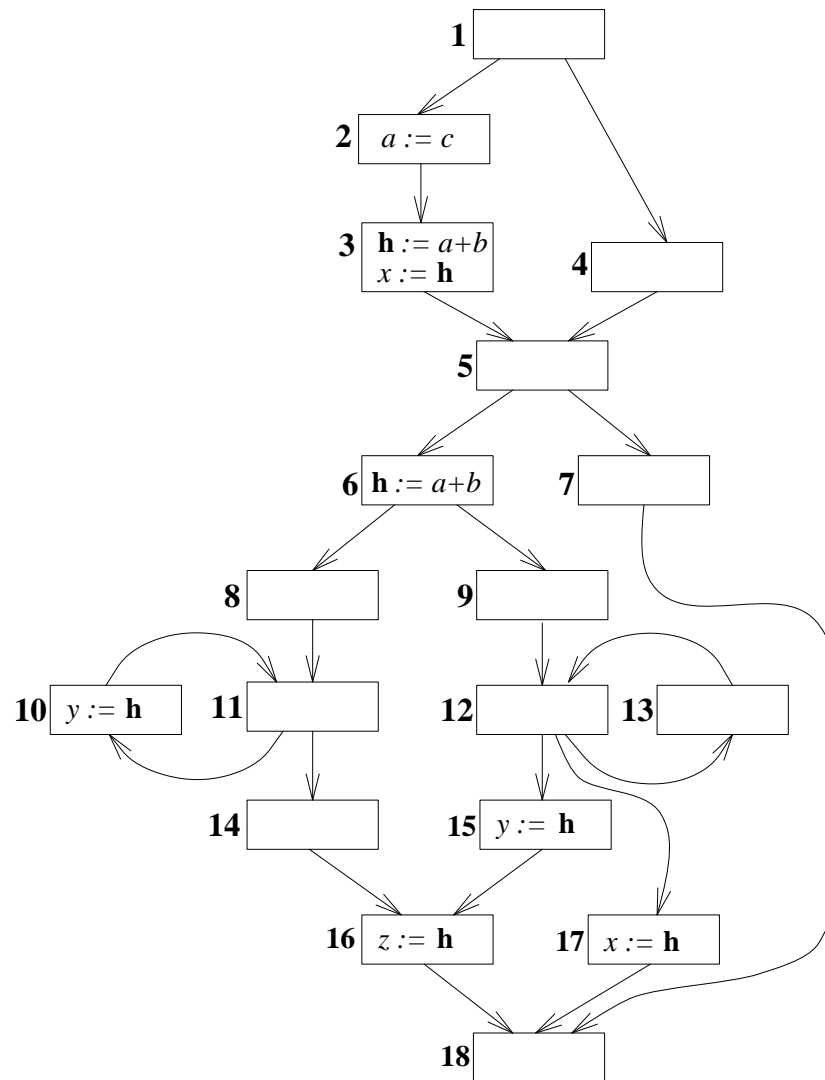
- Essentially, CM aims at avoiding recomputing values



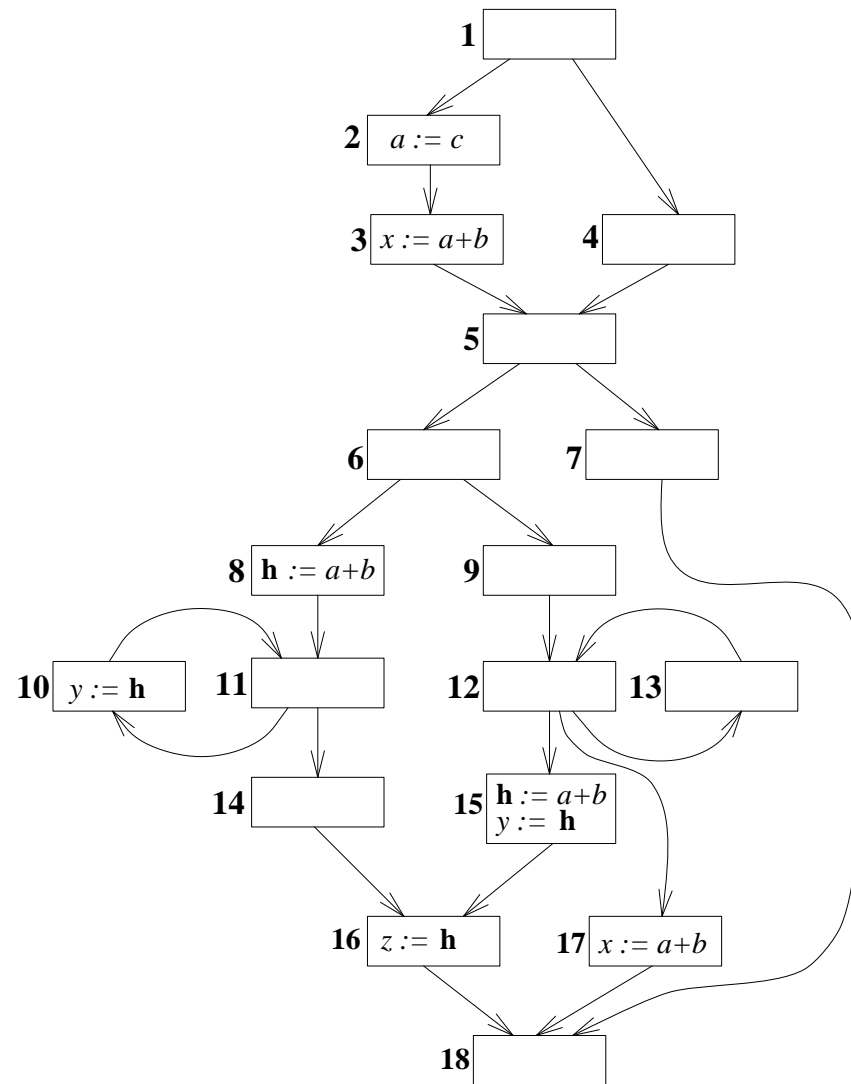
**In practice, it is slightly more complex!**



# A Transformation

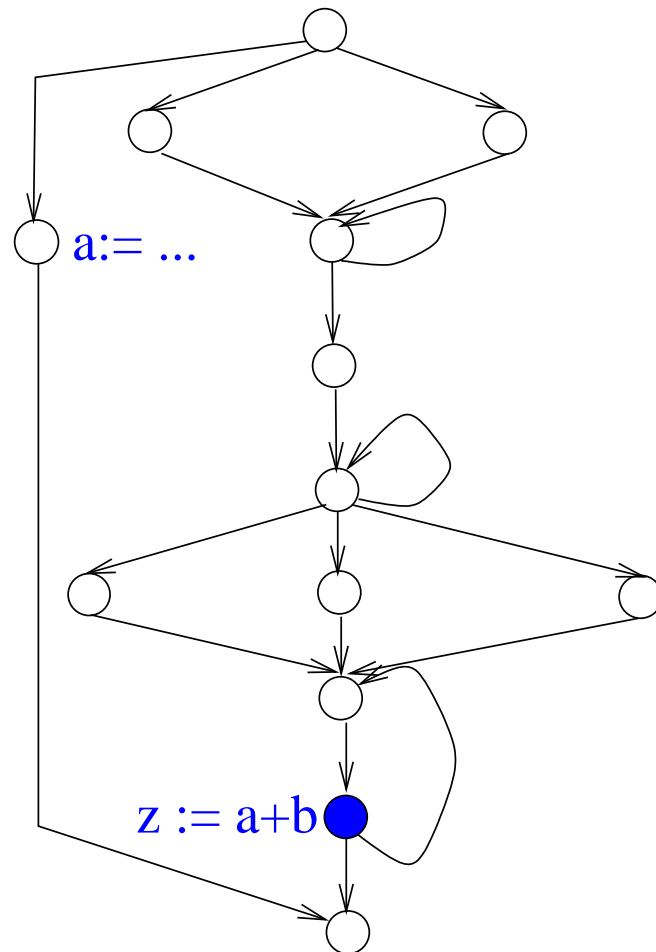


# Another Transformation



## In more detail

CM and its two traditional optimization goals...



## Conceptually

...CM can be considered a two-stage process

1. Expression hoisting

...hoisting expressions to “**earlier**” safe computation points

2. Total redundancy elimination

...eliminating computations which became totally redundant

## Extreme Strategy – Earliestness Principle

Placing computations as early as possible...

- Theorem [Computational Optimality]

...hoisting expressions to their earliest safe computation points yields computationally optimal programs

~> ...known as Busy Code Motion (PLDI'92, Knoop et al.)

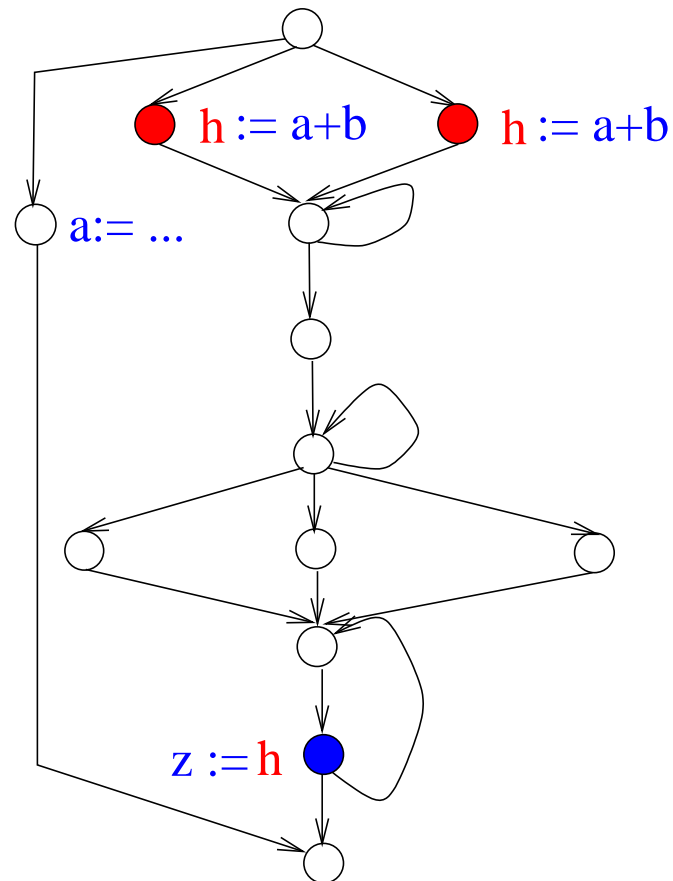
...already known to Morel and Renvoise (though no theorem or proof).



# Earliestness Principle

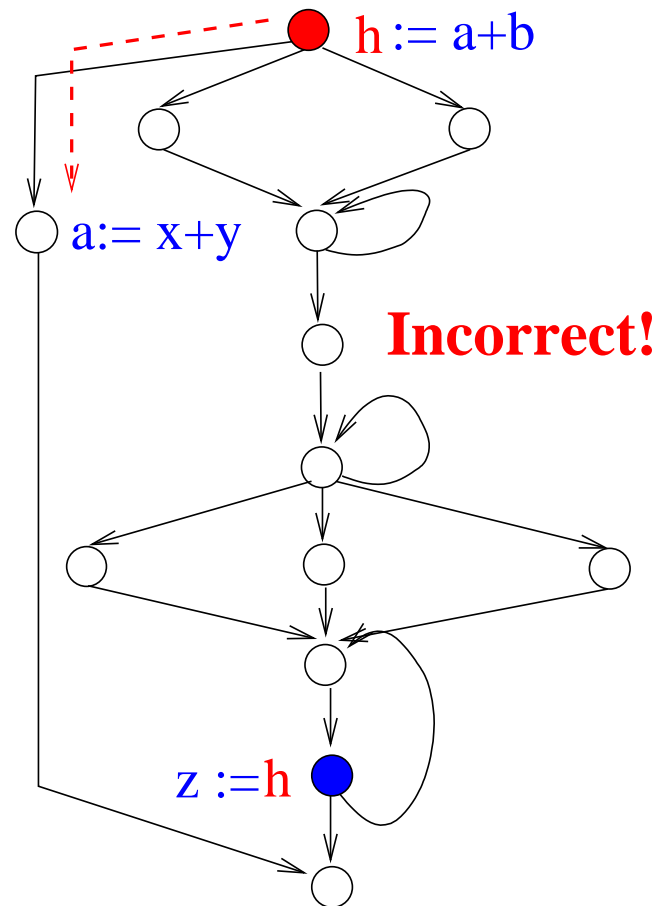
Placing computations **as early as possible...**

...yields **computationally optimal** programs.



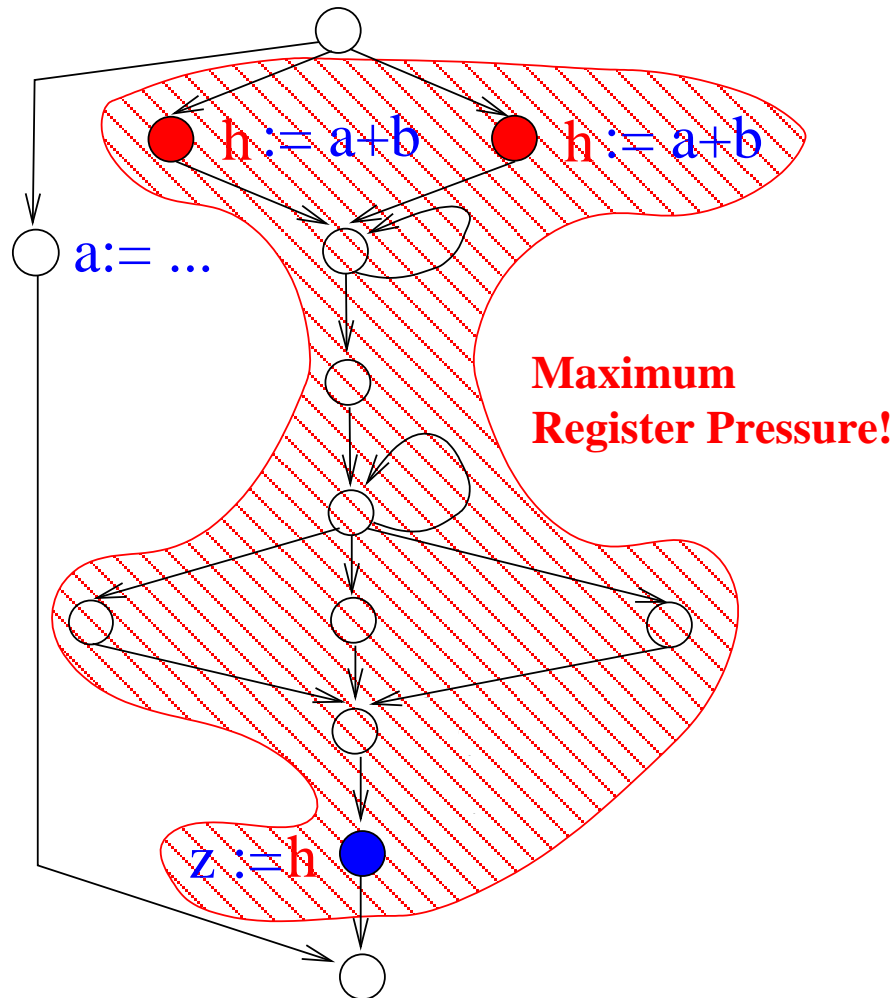
## Note: Earliestness means in fact...

...as early as possible, but not earlier!



# Earliestness Principle: Important Drawback

...computationally optimal, but maximum register pressure



## Dual Extreme Strategy – Latestness Principle

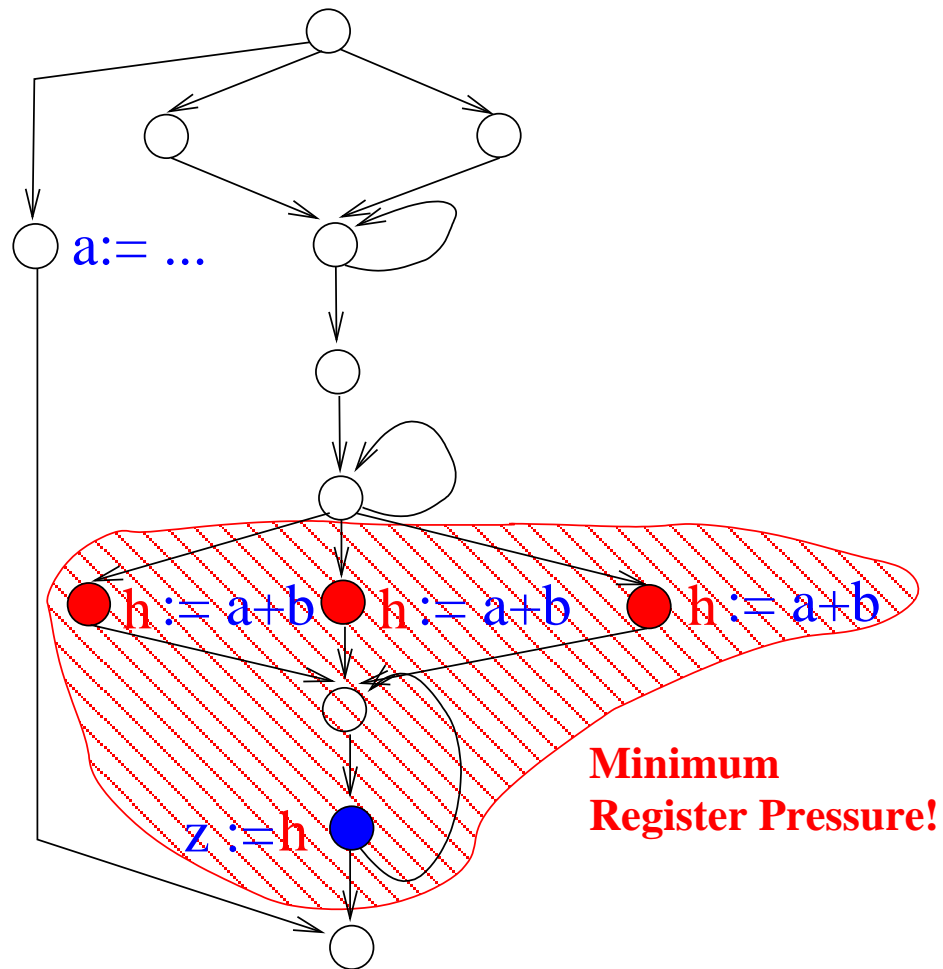
Placing computations as late as possible...

- Theorem [Optimality]
  - ...hoisting expressions to their latest safe computation points yields computationally optimal programs with minimum register pressure

~> ...known as Lazy Code Motion (PLDI'92, Knoop et al.)

# Latestness Principle

...computationally optimal, too, with minimum register pressure!



## These days...

Lazy Code Motion is...

- ...the de-facto standard algorithm for **CM** used in contemporary state-of-the-art compilers
  - Gnu compiler family
  - Sun Sparc compiler family
  - ...

## Towards Exploring the Design Space

Traditionally,

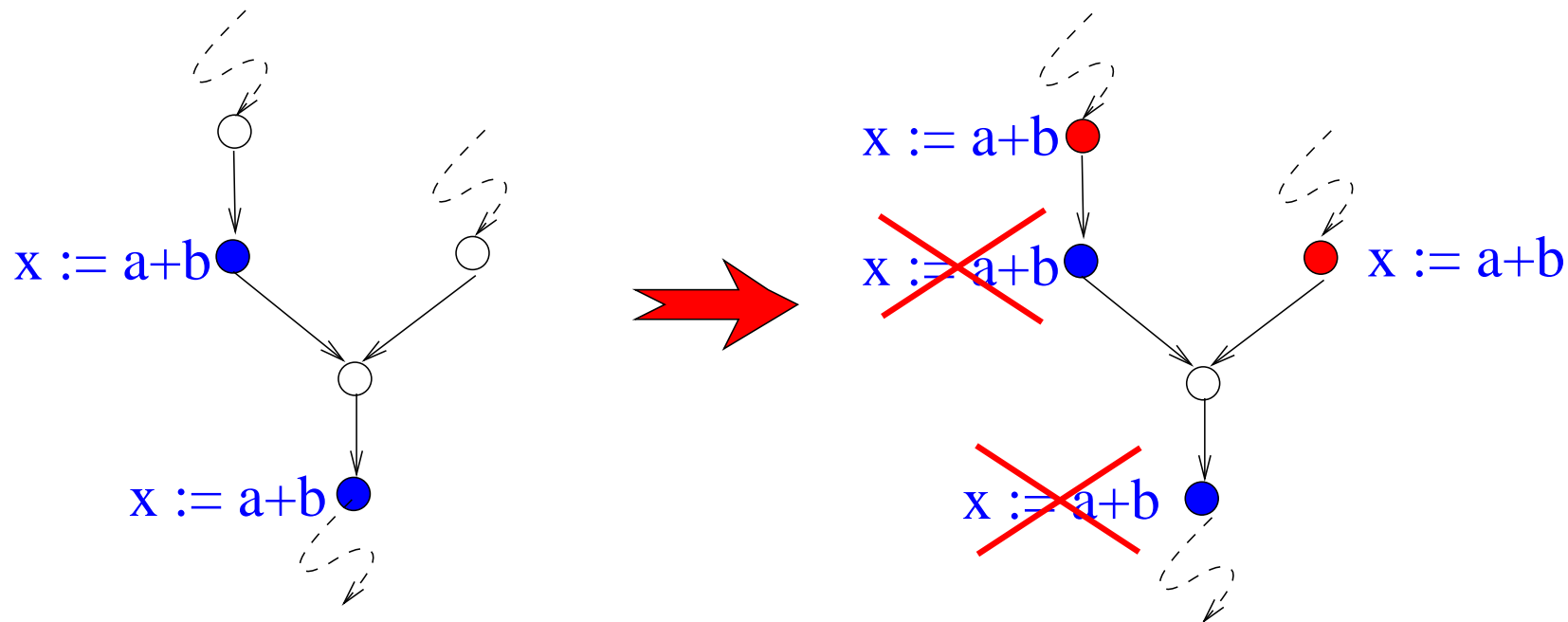
- Code (C) means expressions
- Motion (M) means hoisting

But...

- CM is more than hoisting of expressions and PR(E)E!

## Obviously, code...

...can be **assignments**, too.

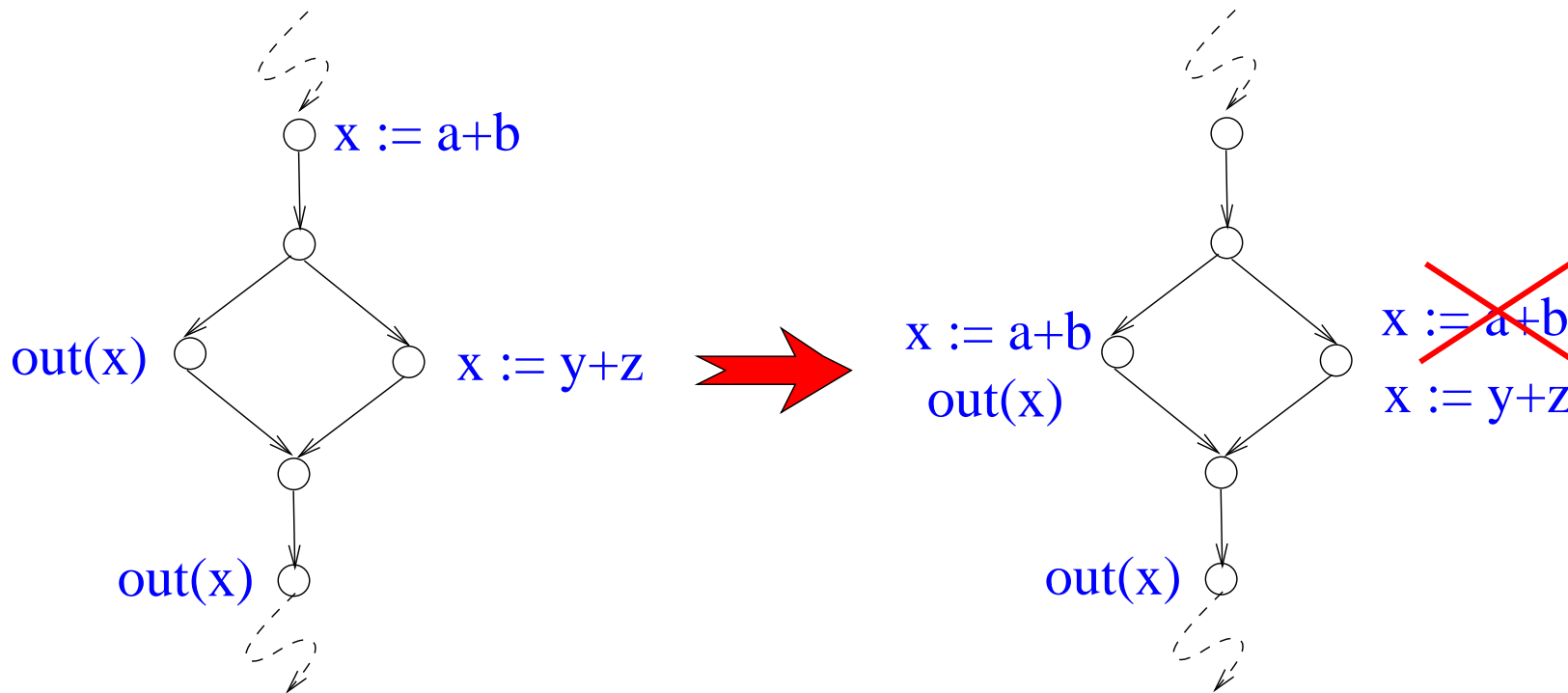


- Here, **CM** means **partially redundant assignment elimination (PRAE)**



# In contrast to expressions, assignments...

...might also be **sunk**.



- Now, **CM** means **partially dead code elimination (PDCE)**

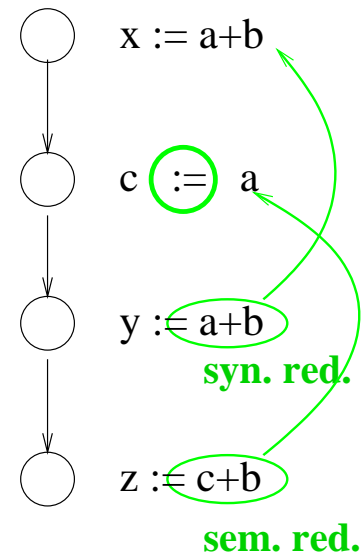
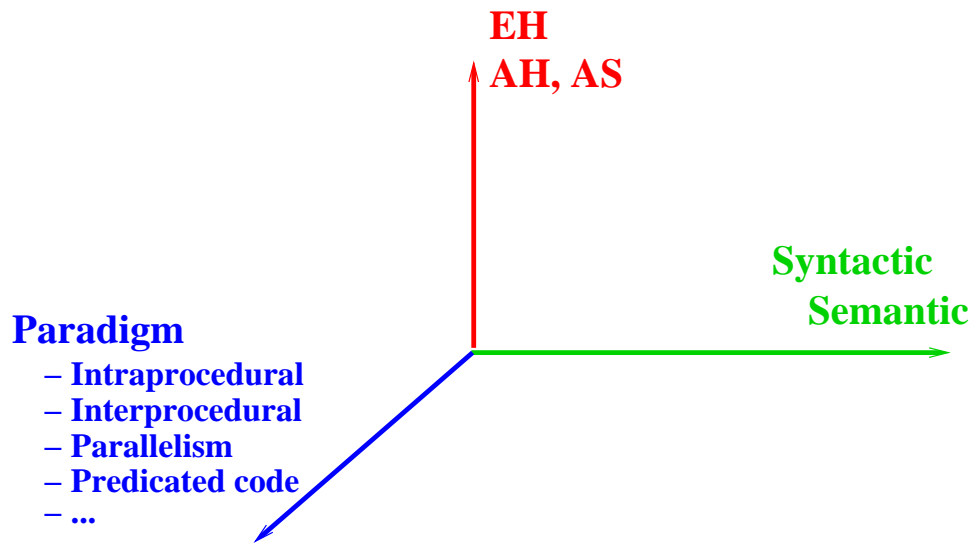
## Towards the Design Space of CM-Algorithms...

More generally...

- Code means expressions/assignments
- Motion means hoisting/sinking

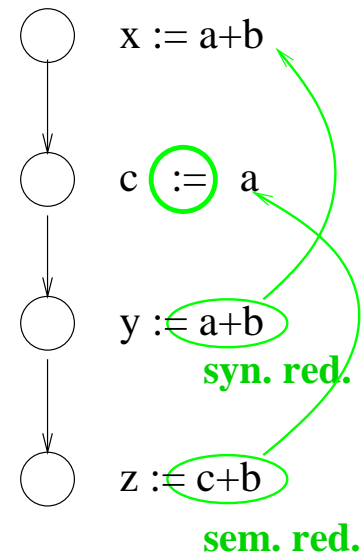
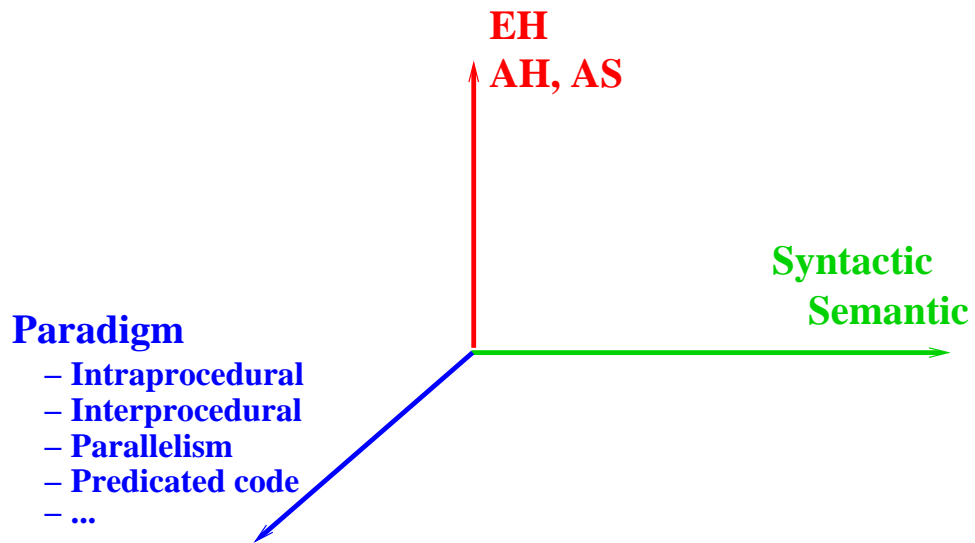
Code / Motion	Hoisting	Sinking
Expressions	EH	./.
Assignments	AH	AS

# Refining the Design Space of CM-Algorithms...



Introducing semantics... !

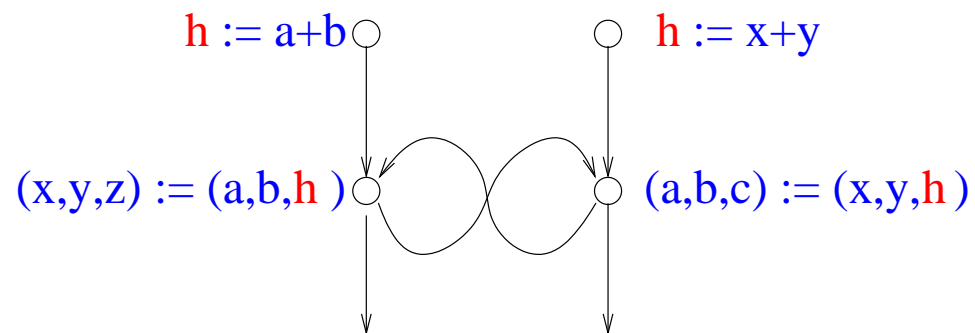
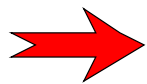
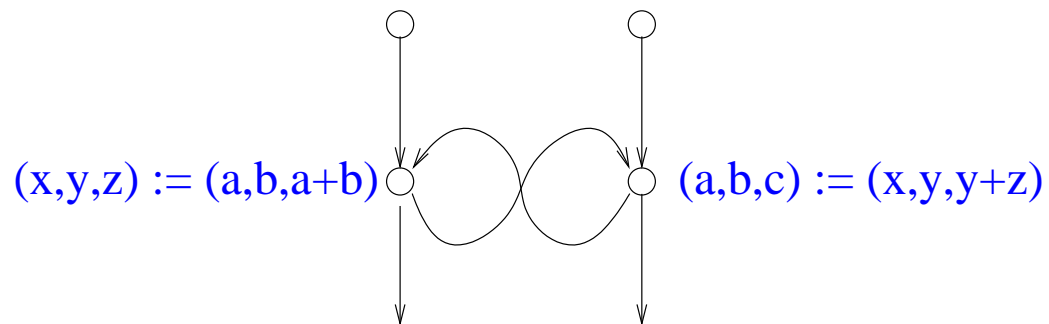
# Refining the Design Space of CM-Algorithms...



Introducing semantics... !

## Semantic Code Motion...

allows more powerful optimizations!



(example by B. Steffen, TAPSOFT'87)

## Remember,...

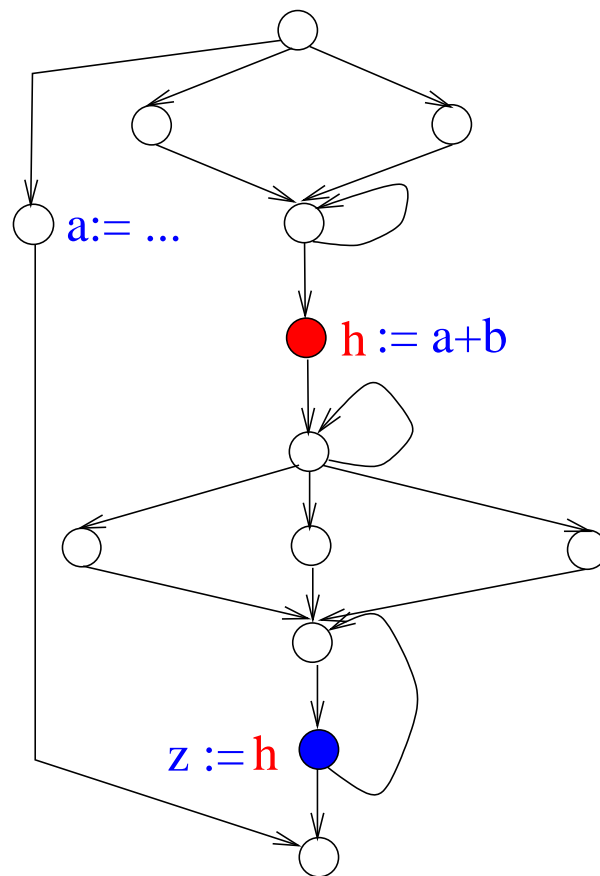
CM (PREE) and its optimization goals!

- Speed
- Register Pressure

There might be a third one:

- Code Size

# A Computationally and **Code-Size Optimal** Program



~> Code size

# 1999 World Market for Microprocessors

Going for size makes sense...

Chip Category	Number Sold
Embedded 4-bit	2000 million
Embedded 8-bit	4700 million
Embedded 16-bit	700 million
Embedded 32-bit	400 million
DSP	600 million
Desktop 32/64-bit	150 million

~ 2%

... [David Tennenhouse](#) (Intel Director of Research). Keynote Speech at the *20th IEEE Real-Time Systems Symposium (RTSS'99)*, Phoenix AZ, 1999.



## Think of...

... domain-specific processors as used in embedded systems

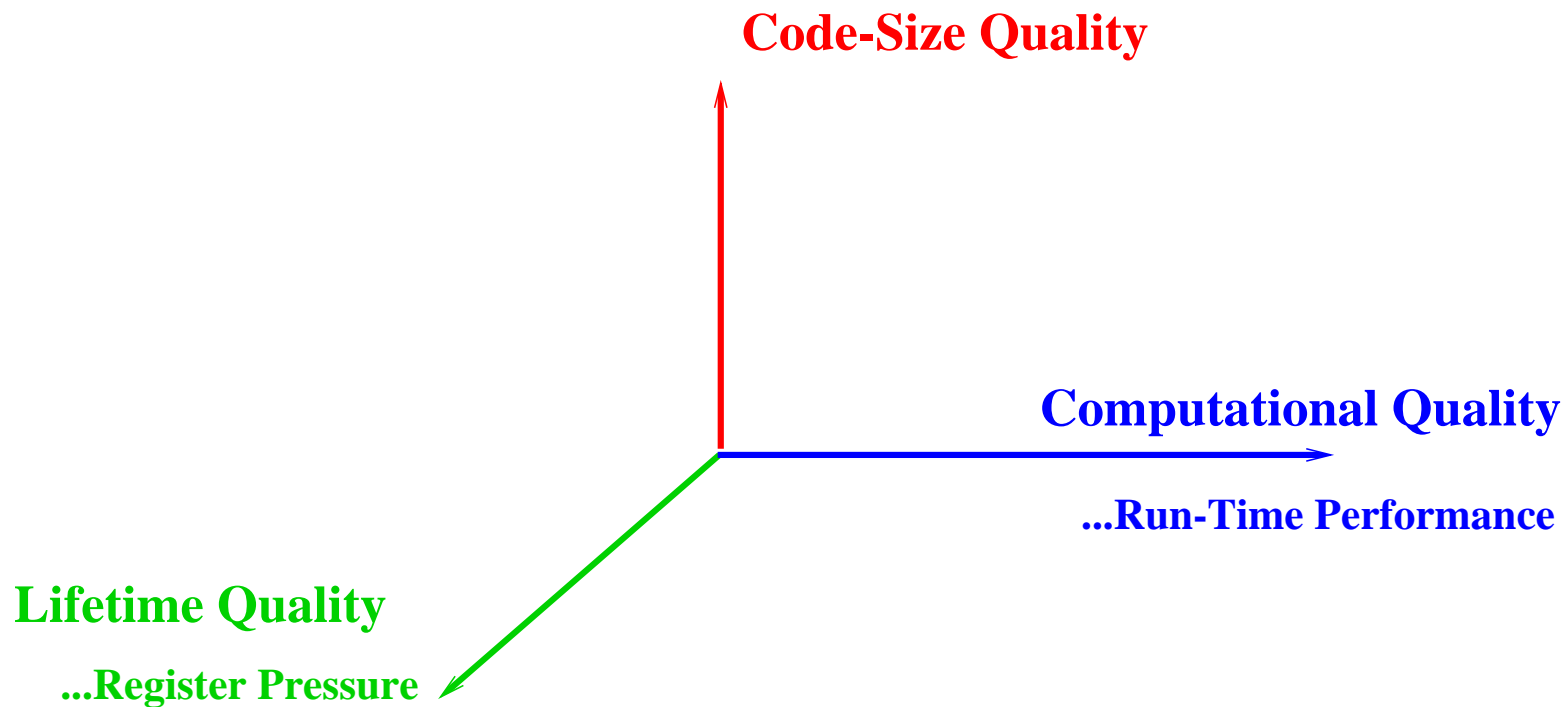
- **Telecom**
  - Cell phones, pagers, ...
- **Consumer Electronics**
  - MP3 player, cameras, pocket games, ...
- **Automotive**
  - GPS navigation, airbags, ...
- ...

**For such applications...**

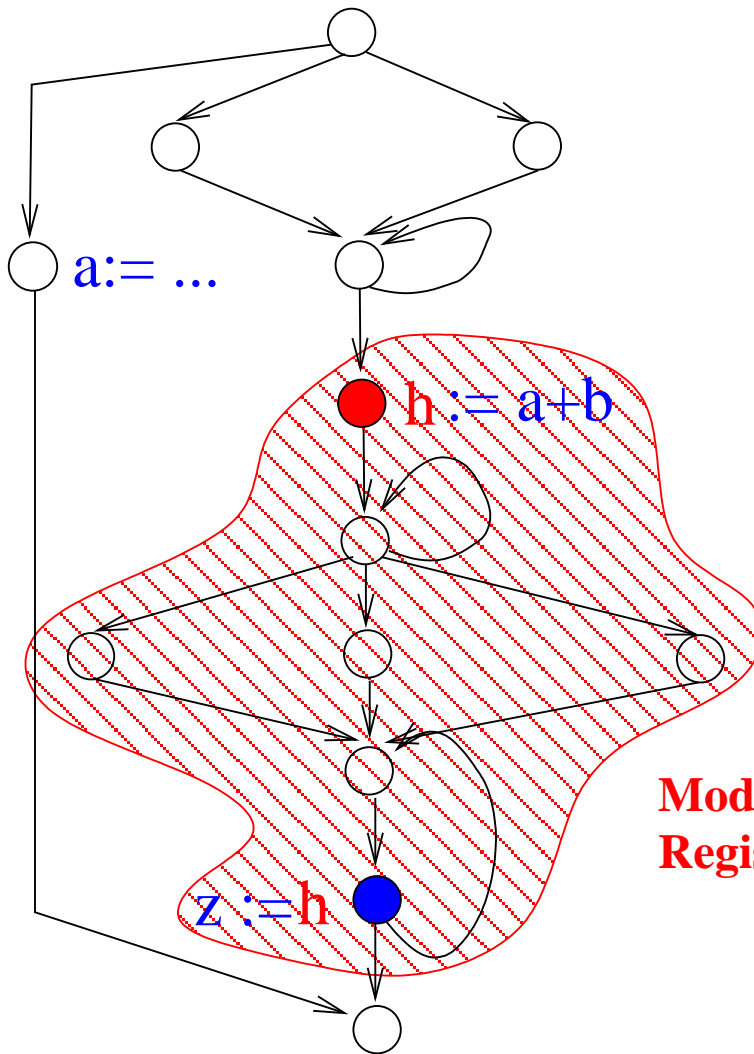
...code size often more critical than speed!

## Part II: CM – Classically, but Advanced

...enhancing (L)CM to take a user's priorities into account!



...rendering possible this transformation, too:



**Moderate  
Register Pressure!**

## Towards Code-Size Sensitive CM...

- **Background: Classical CM**

~> **Busy CM (BCM) / Lazy CM (LCM)** (Knoop et al., PLDI'92)

- Received the *ACM SIGPLAN Most Influential PLDI Paper Award 2002 (for 1992)*

- Selected for “*20 Years of the ACM SIGPLAN PLDI: A Selection*” (60 papers out of ca. 600 papers)

- **Code-Size Sensitive CM** (Knoop et al., POPL'00)

~> ...modular extension of **BCM/LCM**

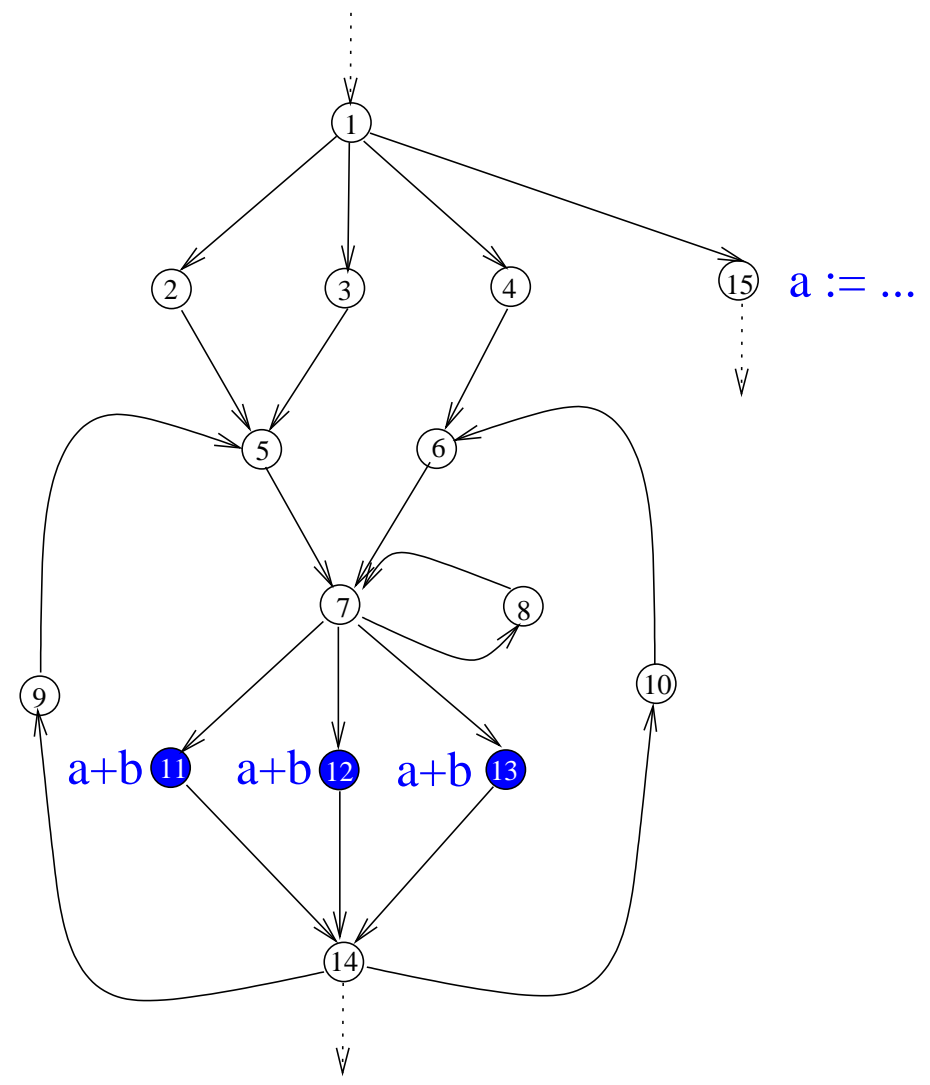
- \* Modelling and Solving the Problem

  - ...based on **graph-theoretical means**

- \* Main Results

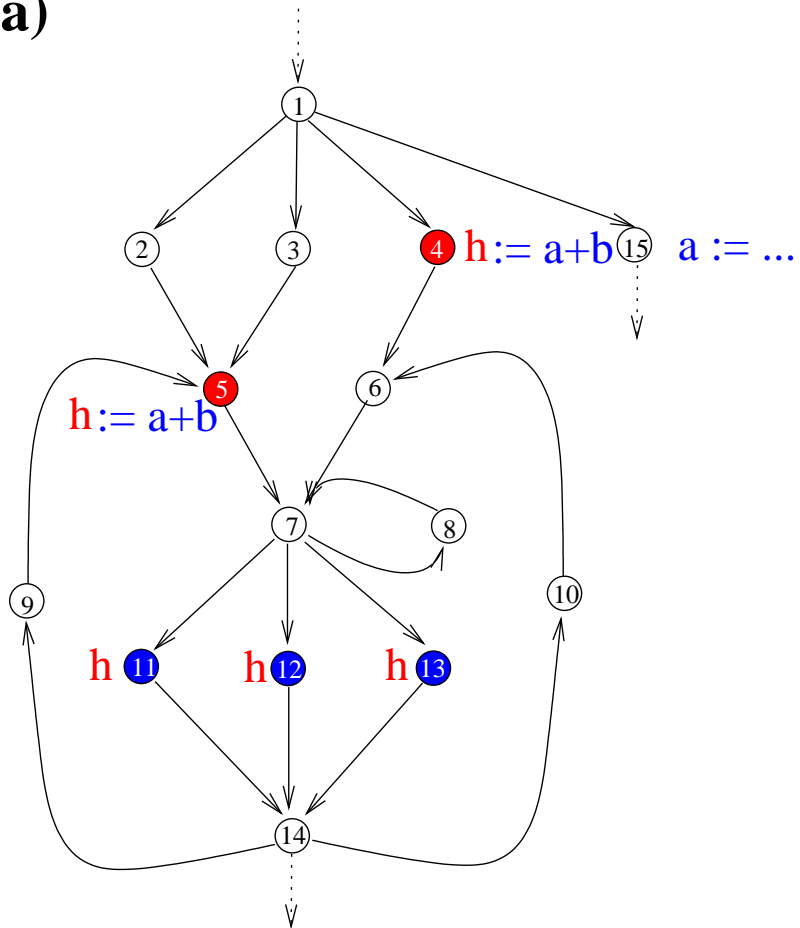
  - ...**correctness, optimality**

# The Running Example

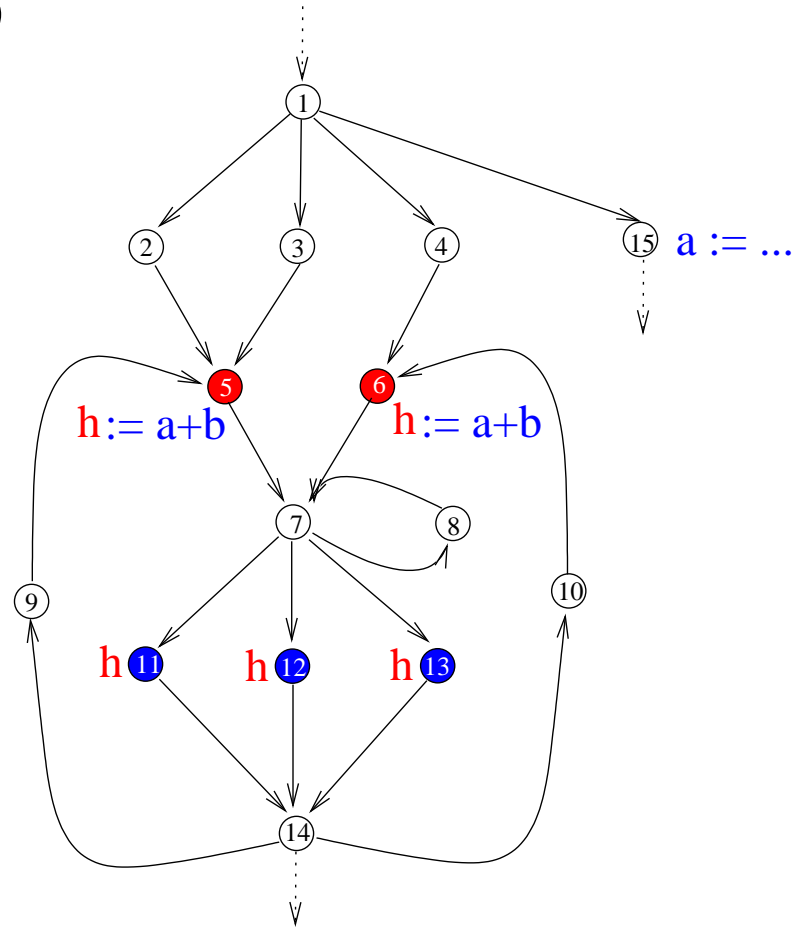


# The Running Example (Cont'd)

a)



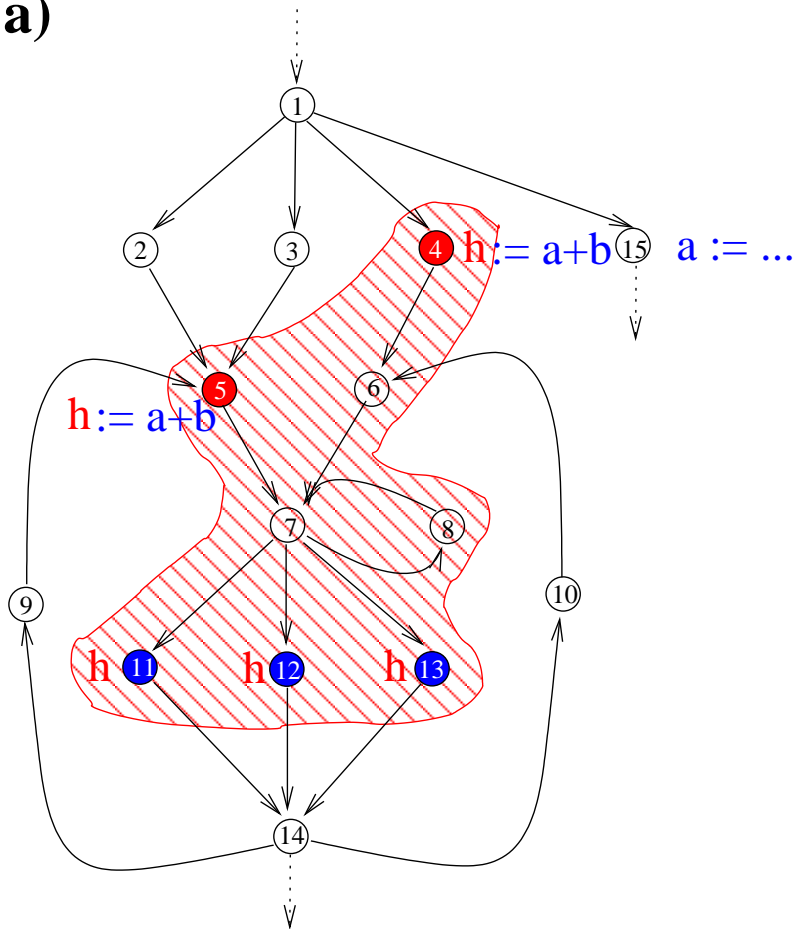
b)



**Two Code-size Optimal Programs**

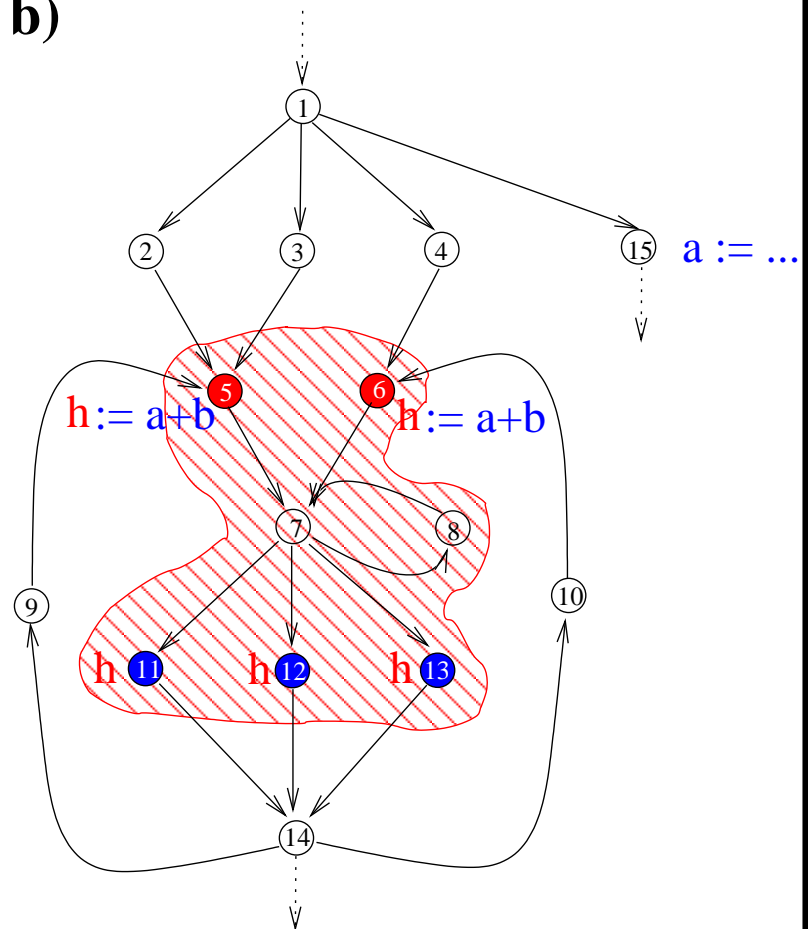
# The Running Example (Cont'd)

a)



**SQ** > **CQ** > **LQ**

b)

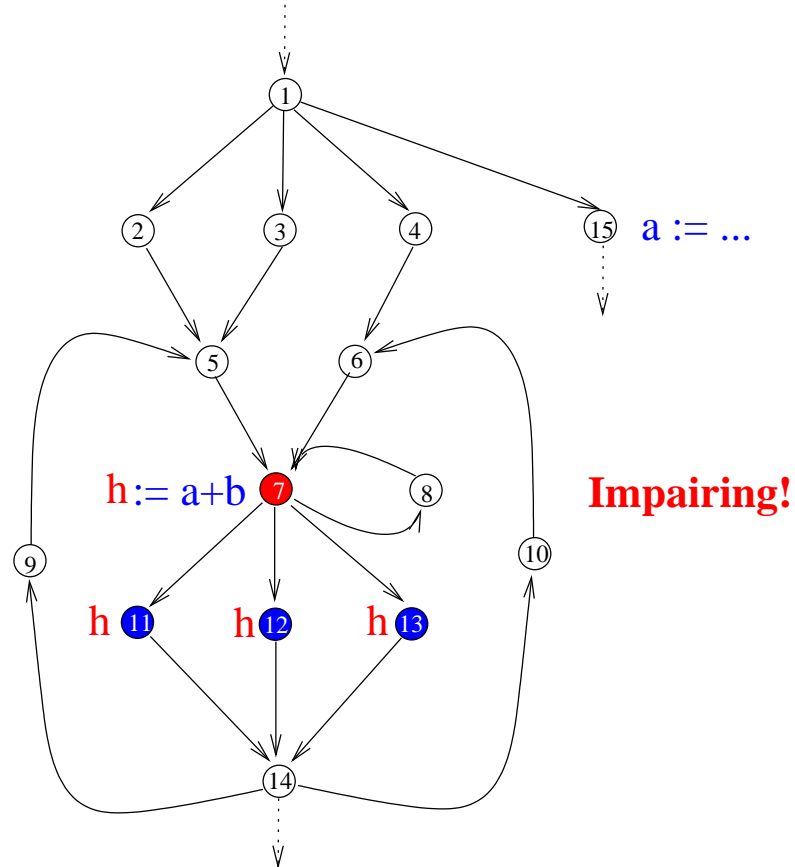


**SQ** > **LQ** > **CQ**



## The Running Example (Cont'd)

Note, we do not want the following transformation: It's **no** option!



# Code-Size Sensitive PRE

## ~> The Problem

...how to get a **code-size minimal** placement of computations, i.e., a placement which is

- admissible (semantics & performance preserving)
- **code-size minimal**

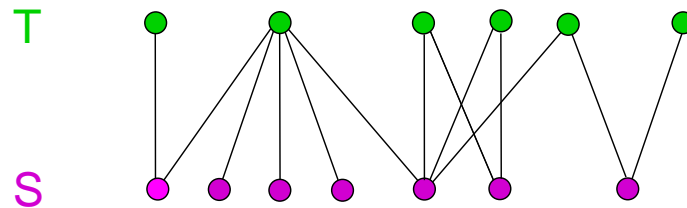
## ~> Solution: A Fresh Look at PRE

...considering PRE a **trade-off** problem: trading the original computations against newly inserted ones!

## ~> The Clou: Use Graph Theory!

...reducing the **trade-off** problem to the computation of **tight sets** in **bipartite graphs** based on **maximum matchings**!

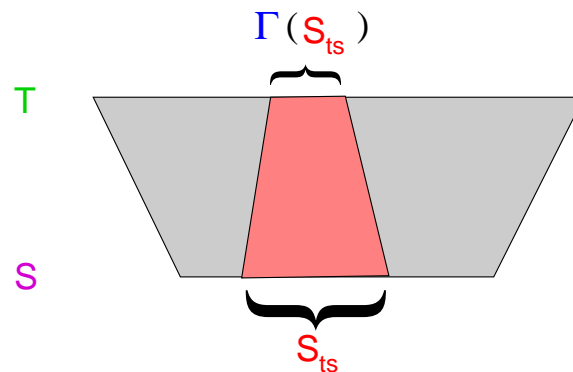
## Bipartite Graph



## Tight Set

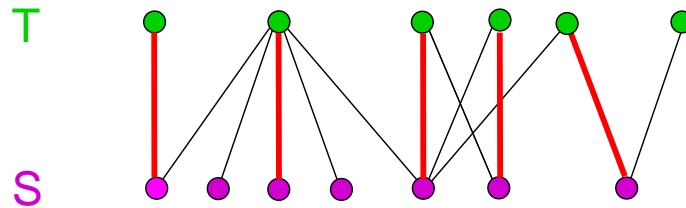
...of a bipartite graph  $(S \cup T, E)$  is a subset  $S_{ts} \subseteq S$  such that

$$\forall S' \subseteq S. |S_{ts}| - |\Gamma(S_{ts})| \geq |S'| - |\Gamma(S')|$$



**2 Variants:** (1) **Largest** Tight Sets (2) **Smallest** Tight Sets

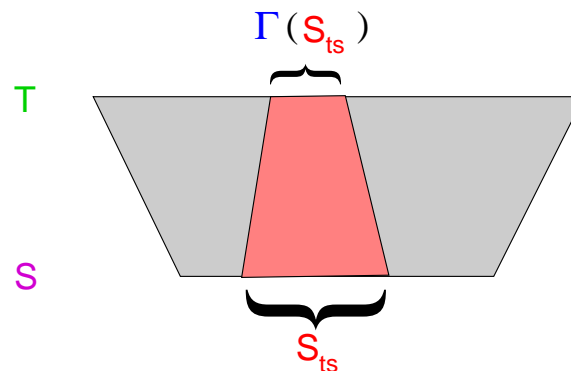
## Bipartite Graph



## Tight Set

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**2 Variants:** (1) **Largest** Tight Sets (2) **Smallest** Tight Sets

## Apparently

Off-the-shelf algorithms of **graph theory** can be used to compute...

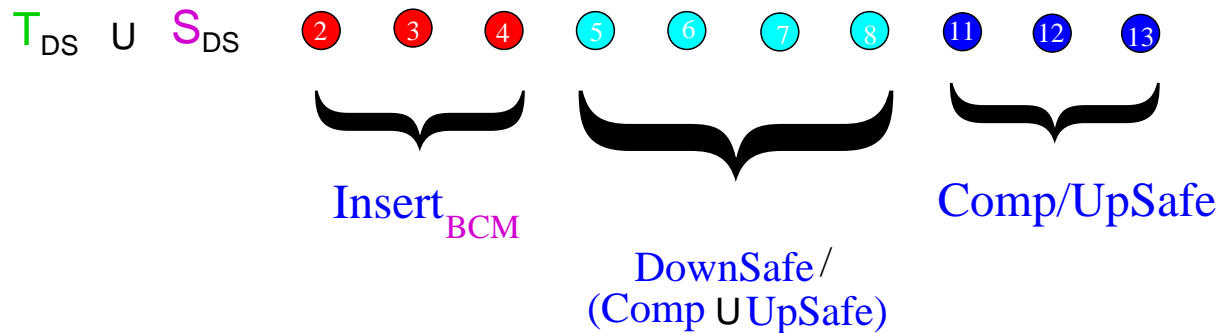
- **Maximum matchings** and
- **Tight sets**

Hence, our **PRE** problem boils down to...

...constructing the bipartite graph modelling the  
problem!

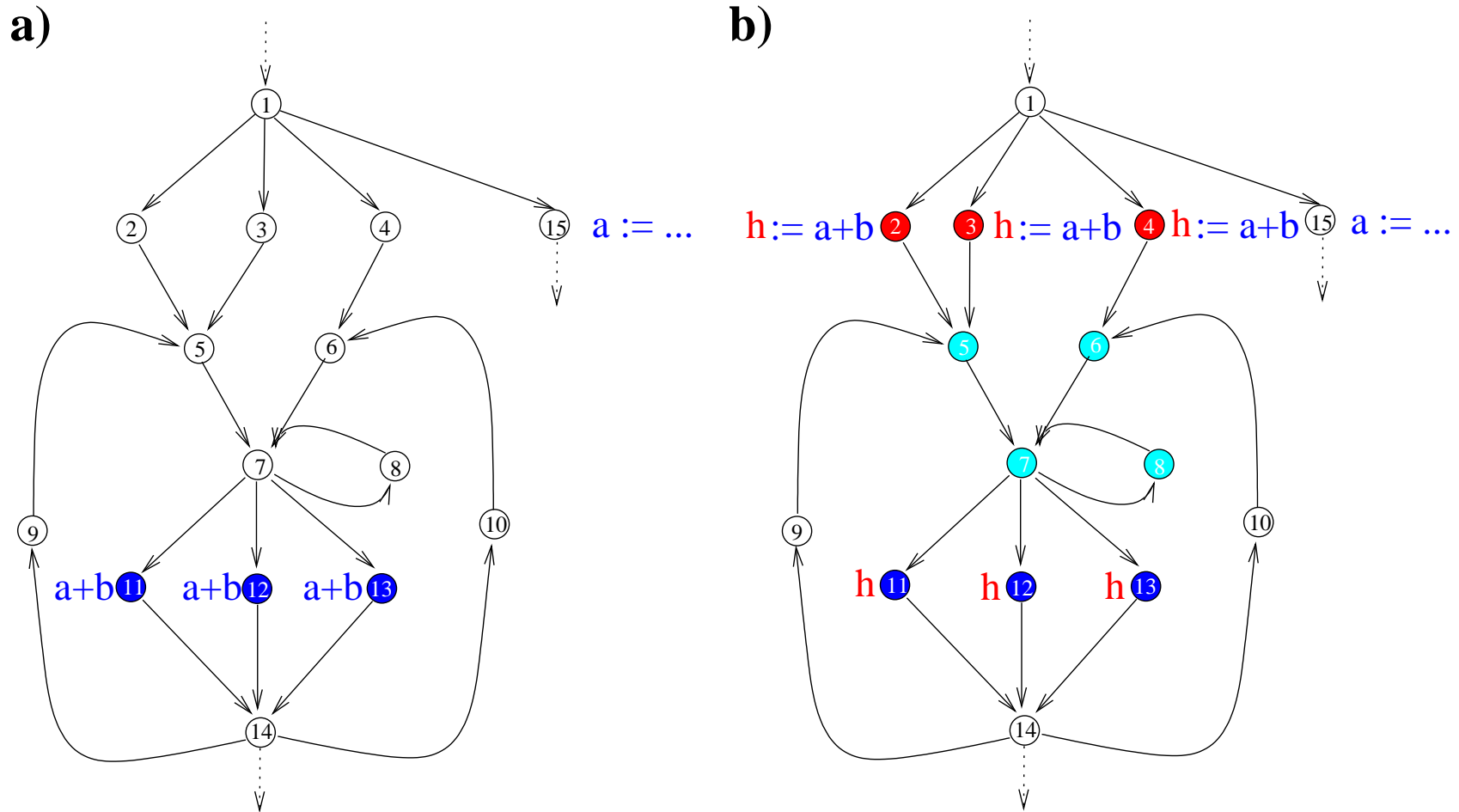
# Modelling the Trade-Off Problem

## The Set of Nodes



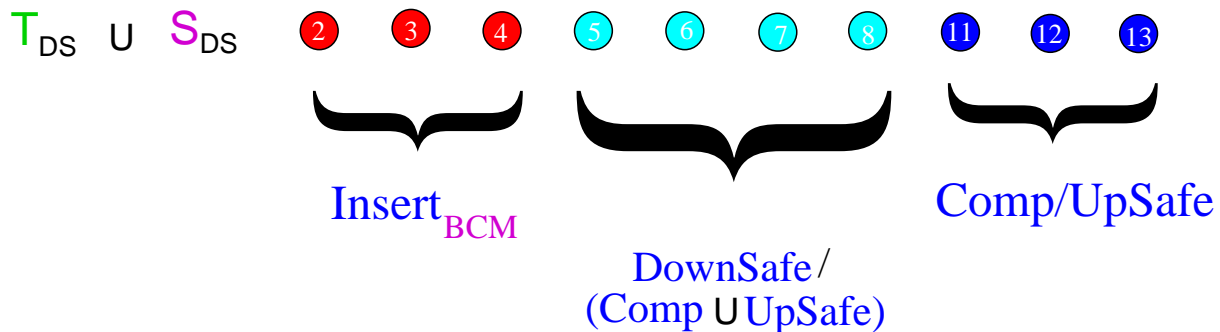
## The Set of Edges...

# The Set of Nodes

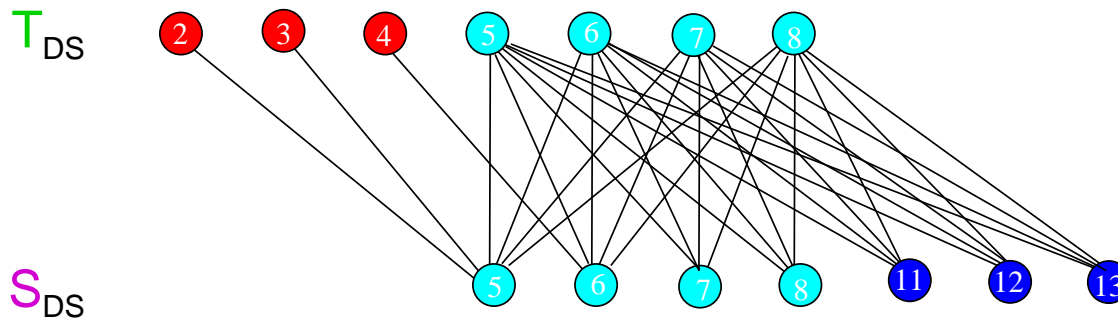


# Modelling the Trade-Off Problem

## The Set of Nodes



## The Bipartite Graph



The Set of Edges ...  $\forall n \in S_{DS} \forall m \in T_{DS}$ .

$$\{n, m\} \in E_{DS} \iff_{df} m \in \mathbf{Closure}(pred(n))$$



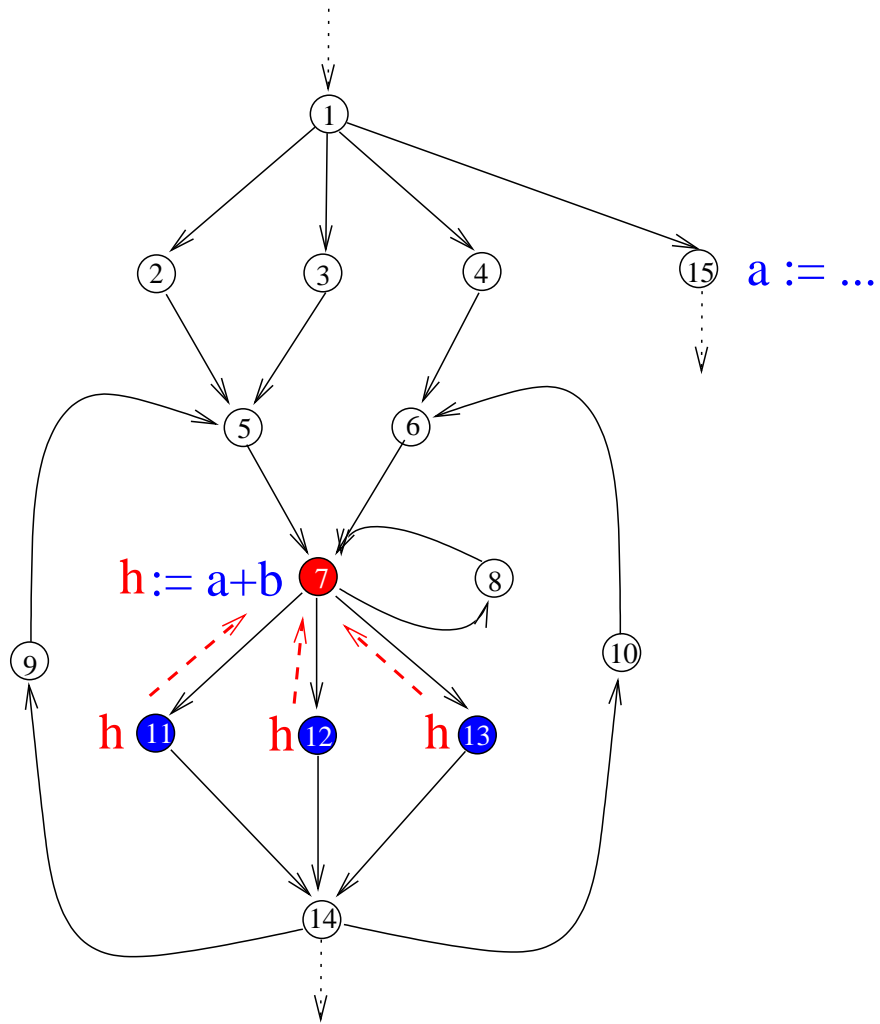
## DownSafety Closures

### DownSafety Closure

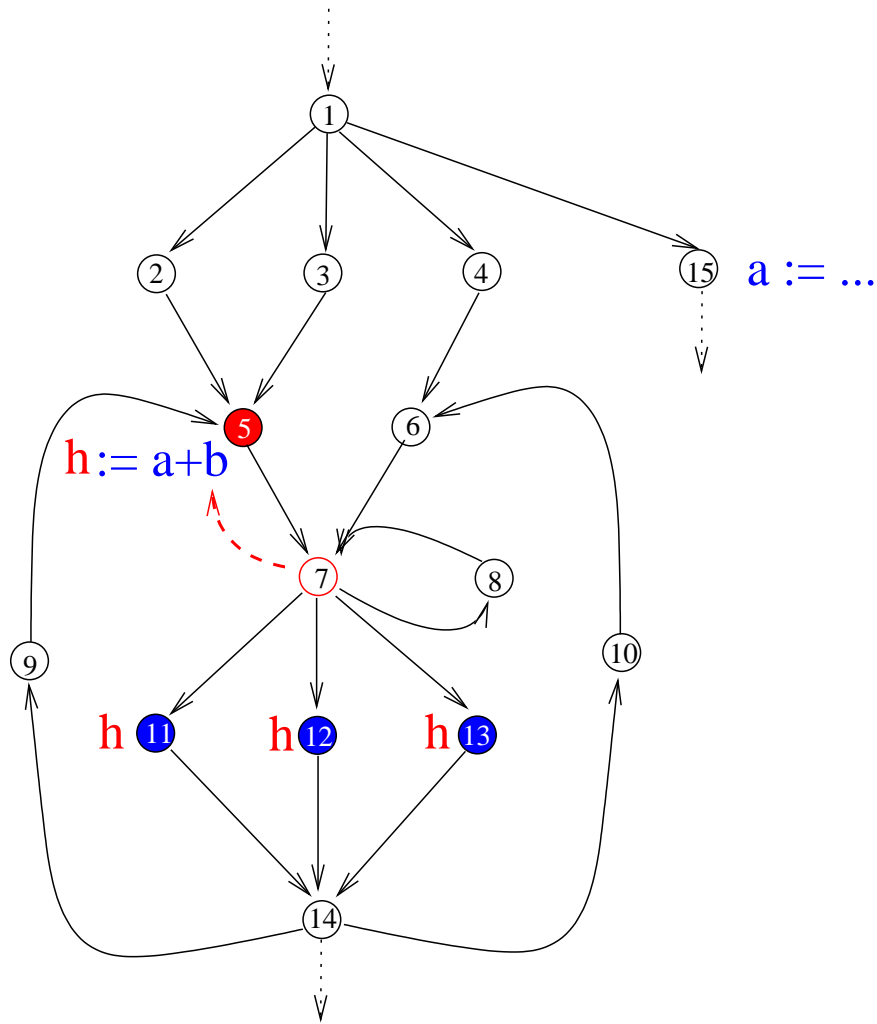
For  $n \in \text{DownSafe/UpSafe}$  the DownSafety Closure  $\text{Closure}(n)$  is the smallest set of nodes satisfying

1.  $n \in \text{Closure}(n)$
2.  $\forall m \in \text{Closure}(n) \setminus \text{Comp}. \text{succ}(m) \subseteq \text{Closure}(n)$
3.  $\forall m \in \text{Closure}(n). \text{pred}(m) \cap \text{Closure}(n) \neq \emptyset \Rightarrow \text{pred}(m) \setminus \text{UpSafe} \subseteq \text{Closure}(n)$

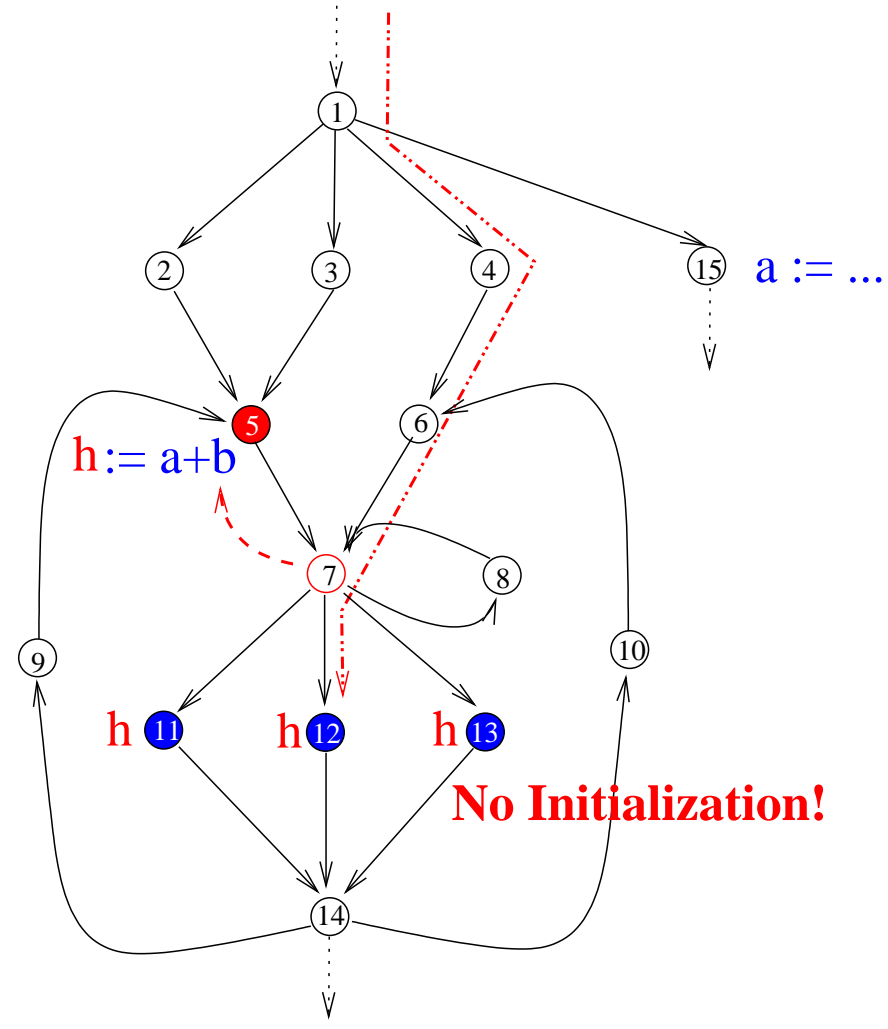
# DownSafety Closures – The Very Idea 1(4)



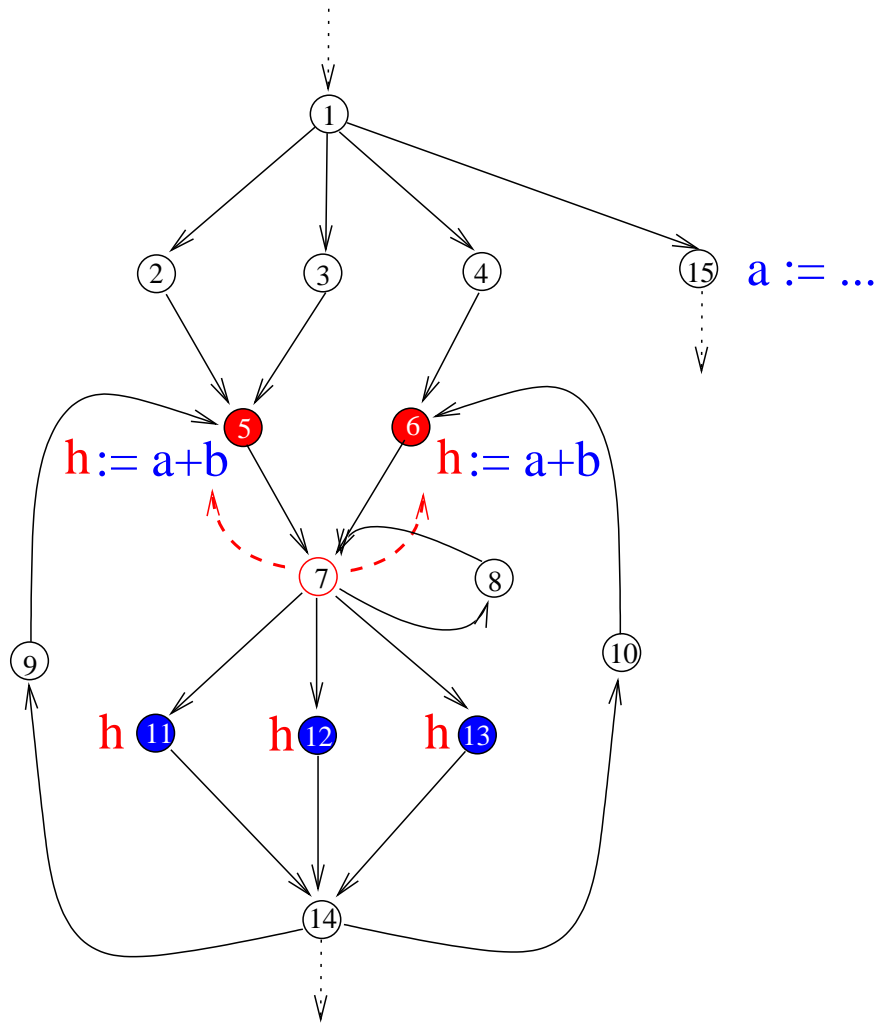
# DownSafety Closures – The Very Idea 2(4)



# DownSafety Closures – The Very Idea 3(4)



# DownSafety Closures – The Very Idea 4(4)



## DownSafety Closures

### DownSafety Closure

For  $n \in \text{DownSafe/UpSafe}$  the DownSafety Closure  $\text{Closure}(n)$  is the smallest set of nodes satisfying

1.  $n \in \text{Closure}(n)$
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## DownSafety Regions

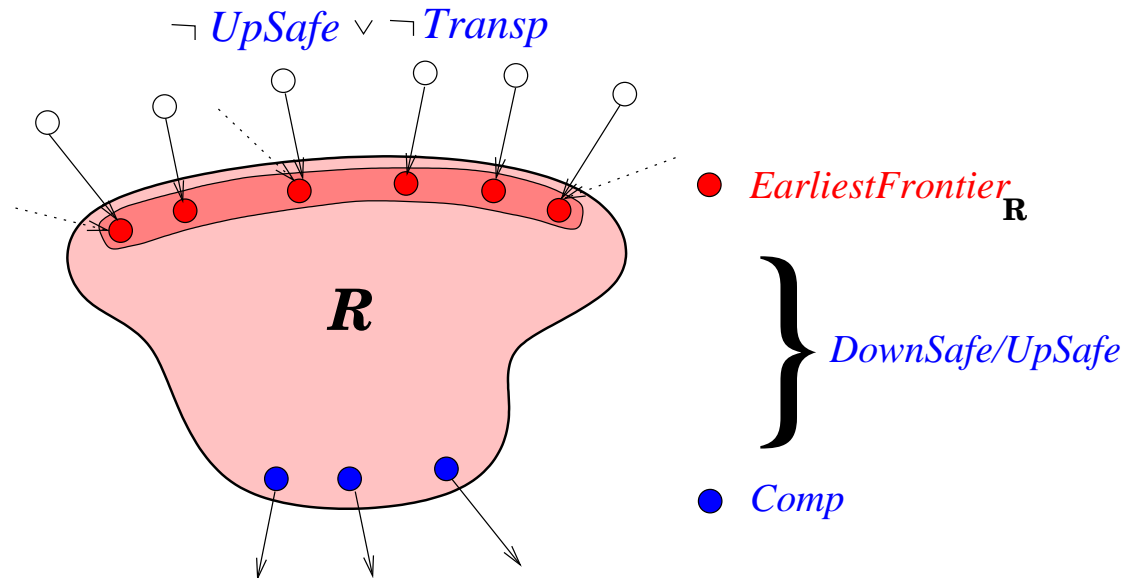
Some subsets of nodes are distinguished. We call each of these sets a **DownSafety Region**...

- A set  $\mathcal{R} \subseteq N$  of nodes is a **DownSafety Region** if and only if
  1.  $Comp \setminus UpSafe \subseteq \mathcal{R} \subseteq DownSafe \setminus UpSafe$
  2.  $Closure(\mathcal{R}) = \mathcal{R}$

# Fundamental...

## Insertion Theorem

Insertions of **admissible** PRE-Transformations are always at **“earliest-frontiers”** of **DownSafety** regions.



...characterizes for the first time all *semantics preserving CM-transf.*



## The Key Questions

...concerning correctness and optimality:

1. Where to insert computations, why is it correct?
2. What is the impact on the code size?
3. Why is it optimal, i.e., code-size minimal?

...three theorems answering one of these questions each.

## Main Results / First Question

1. Where to insert computations, why is it correct?

*Intuitively, at the earliestness frontier of the DS-region induced by the tight set...*

### Theorem 1 [Tight Sets: Insertion Points]

Let  $TS \subseteq S_{DS}$  be a **tight set**.

Then  $\mathcal{R}_{TS} =_{df} \Gamma(TS) \cup (Comp \setminus UpSafe)$

is a **DownSafety Region** with  $Body_{\mathcal{R}_{TS}} = TS$

### Correctness

...immediate corollary of **Theorem 1** and **Insertion Theorem**

## Main Results / Second Question

### 2. What is the impact on the code size?

*Intuitively, the difference between computations inserted and replaced...*

### Theorem 2 [DownSafety Regions: Space Gain]

Let  $\mathcal{R}$  be a DownSafety Region

with  $Body_{\mathcal{R}} =_{df} \mathcal{R} \setminus EarliestFrontier_{\mathcal{R}}$

Then

- **Space Gain of Inserting at EarliestFrontier $_{\mathcal{R}}$ :**

$$|Comp \setminus UpSafe| - |EarliestFrontier_{\mathcal{R}}| =$$

$$|Body_{\mathcal{R}}| - |\Gamma(Body_{\mathcal{R}})| \quad df = defic(Body_{\mathcal{R}})$$

## Main Results / Third Question

### 3. Why is it optimal, i.e., code-size minimal?

*Due to an inherent property of tight sets (non-negative deficiency!)...*

### Optimality Theorem [The Transformation]

Let  $TS \subseteq S_{DS}$  be a **tight set**.

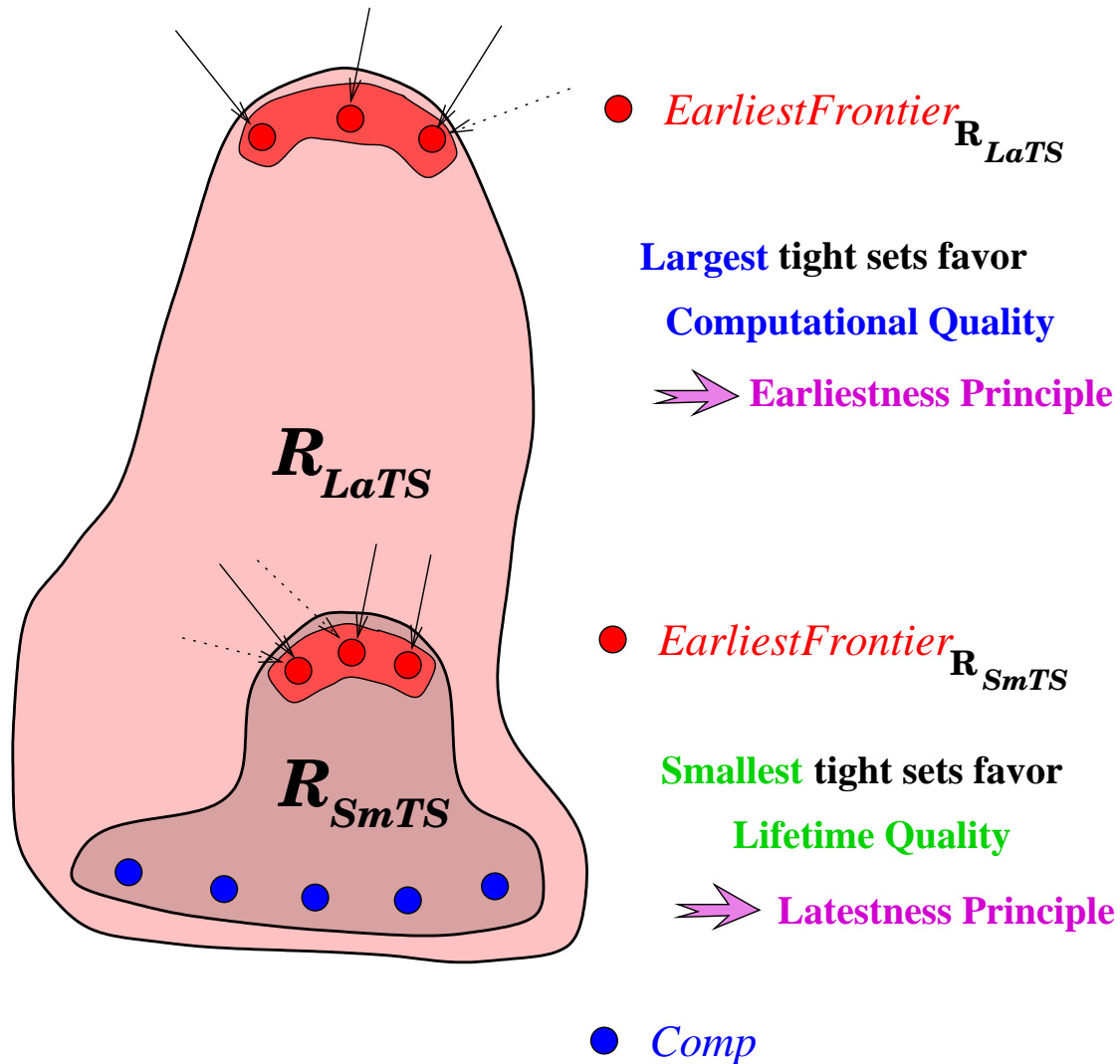
- **Insertion Points:**

$$\text{Insert}_{SpCM} =_{df} \text{EarliestFrontier}_{\mathcal{R}_{TS}} = \mathcal{R}_{TS} \setminus TS$$

- **Space Gain:**

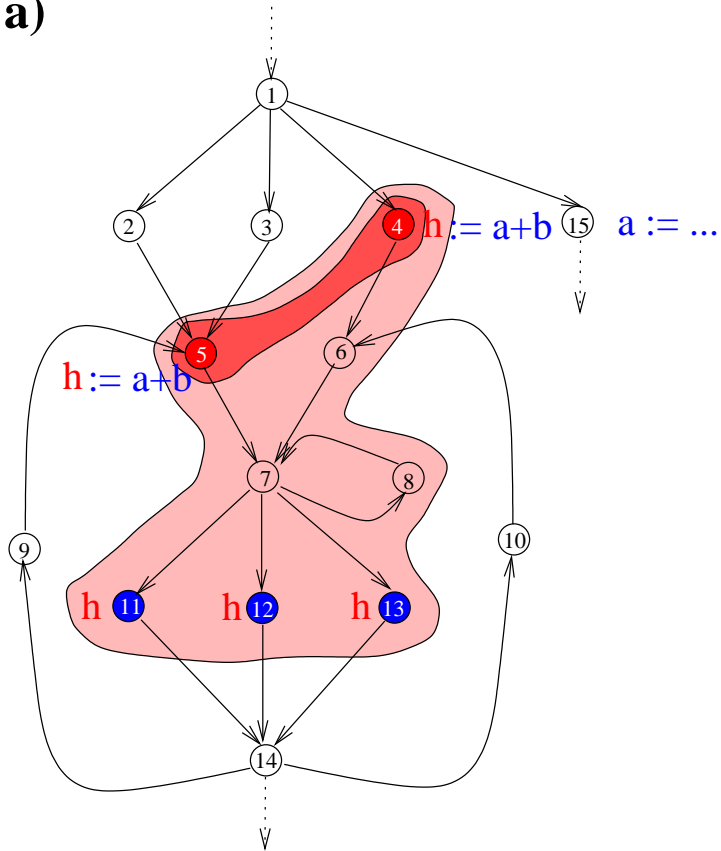
$$\text{defic}(TS) =_{df} |TS| - |\Gamma(TS)| \geq 0 \text{ max.}$$

# Largest vs. Smallest Tight Sets: The Impact



# Recall the Running Example

a)

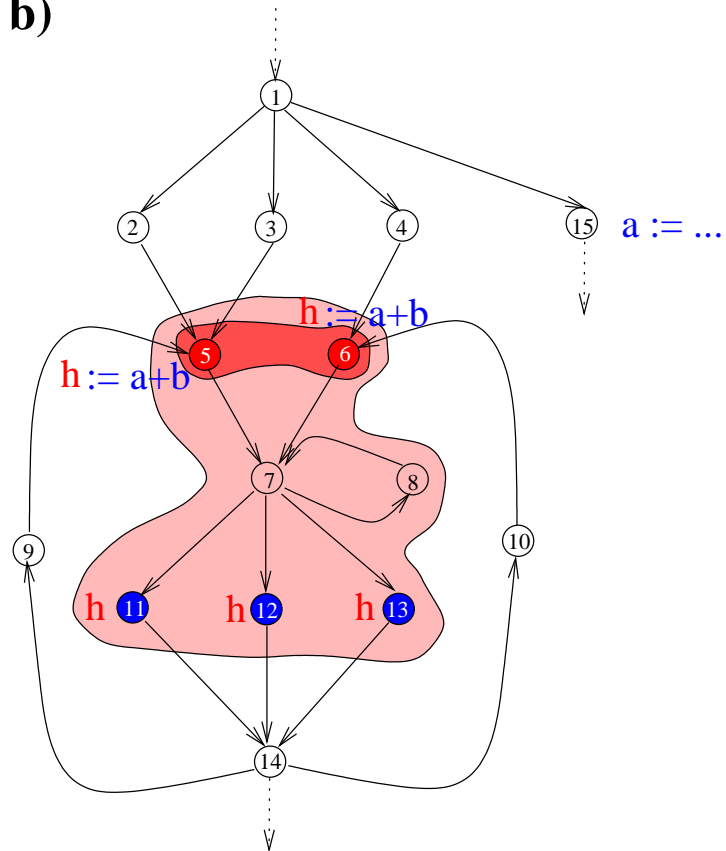


**Largest Tight Set**

**( SQ > CQ )**

**Earliestness Principle**

b)



**Smallest Tight Set**

**( SQ > LQ )**

**Latestness Principle**

# Code-Size Sensitive CM at a Glance

## Preprocess

- **Optional:** Perform **LCM** (3 GEN/KILL-DFAs)
- Compute Predicates of **BCM** for **G** resp. **LCM (G)** (2 GEN/KILL-DFAs)



## Main Process

### Reduction Phase

- **Construct Bipartite Graph**
- **Compute Maximum Matching**



### Optimization Phase

- **Compute Largest/Smallest Tight Set**
- **Determine Insertion Points**

## A brief overview on the history of CM...

- 1958: ...*first glimpse of PRE*
  - ~> Ershov's work on *On Programming of Arithmetic Operations*.
- **1979:** ...*origin of contemporary PRE*
  - ~> Morel/Renvoise's seminal work on PRE
- **1992:** ...*LCM* [Knoop et al., PLDI'92]
  - ~> ...first to achieve **comp. optimality with minimum register pressure**
  - ~> ...first to **rigorously be proven correct and optimal**
- **2000:** ...*origin of code-size sensitive PRE* [Knoop et al., POPL 2000]
  - ~> ...first to allow **prioritization of goals**
  - ~> ...**rigorously be proven correct and optimal**
  - ~> ...first to bridge the gap between traditional compilation and compilation for embedded systems



## Overview (Cont'd)

- ca. since 1997: *...a new strand of research on PRE*
  - ~> **Speculative PRE**: Gupta, Horspool, Soffa, Xue, Scholz, Knoop,...
- **2005**: *...another fresh look at PRE (as maximum flow problem)*
  - ~> Unifying **PRE** and **Speculative PRE** [Jingling Xue and J. Knoop]

## Part III: CM – Phenomena of its Derivatives

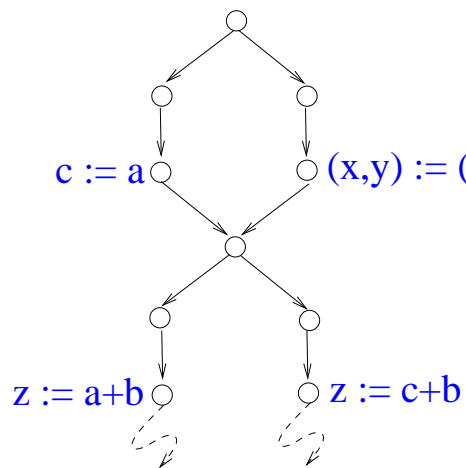
Optimality results are quite sensitive!

Three examples to provide evidence...

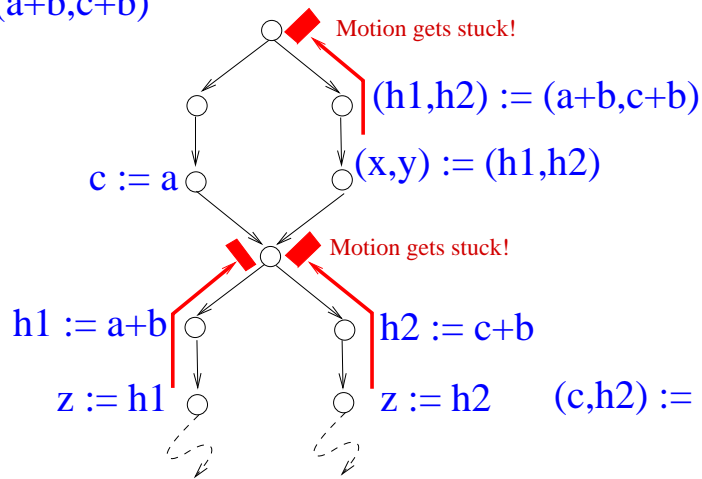
- (A) **Code motion** vs. **code placement**
- (B) **Interdependencies** of (elementary) transformations
- (C) **Paradigm** dependencies

# (A) Code Motion vs. Code Placement

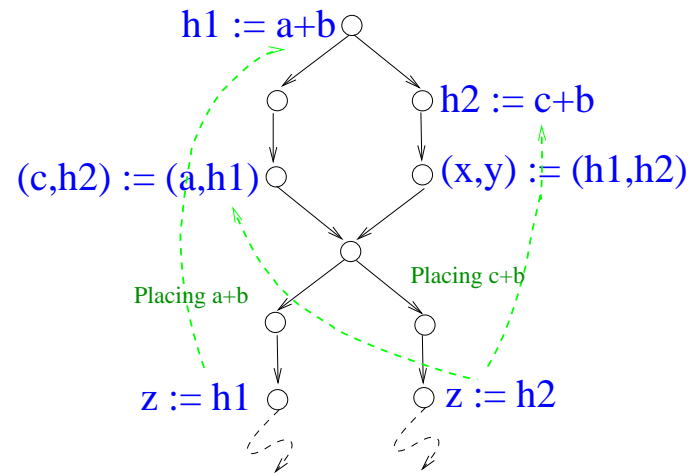
...not just synonyms!



Original Program



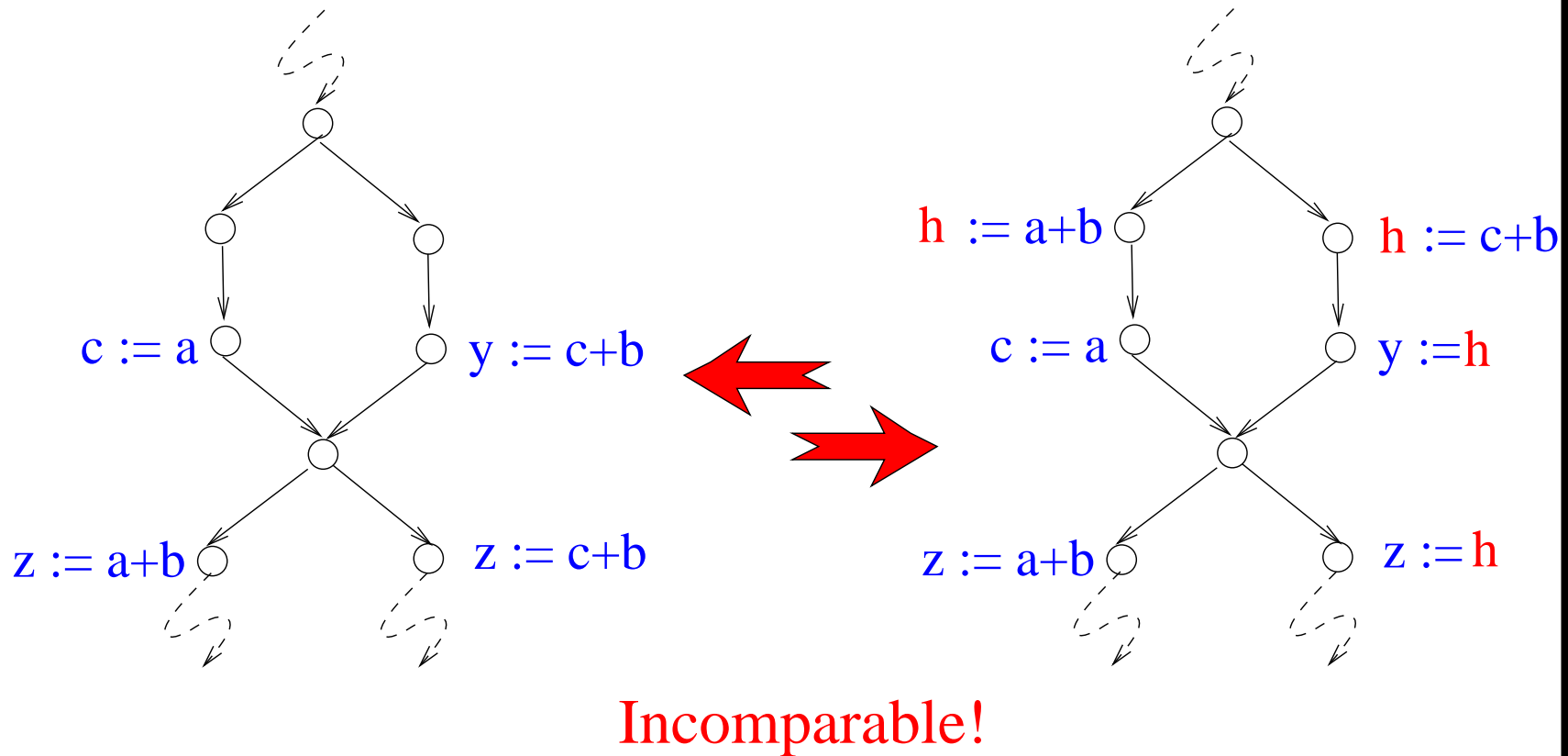
After Sem. Code Motion



After Sem. Code Placement

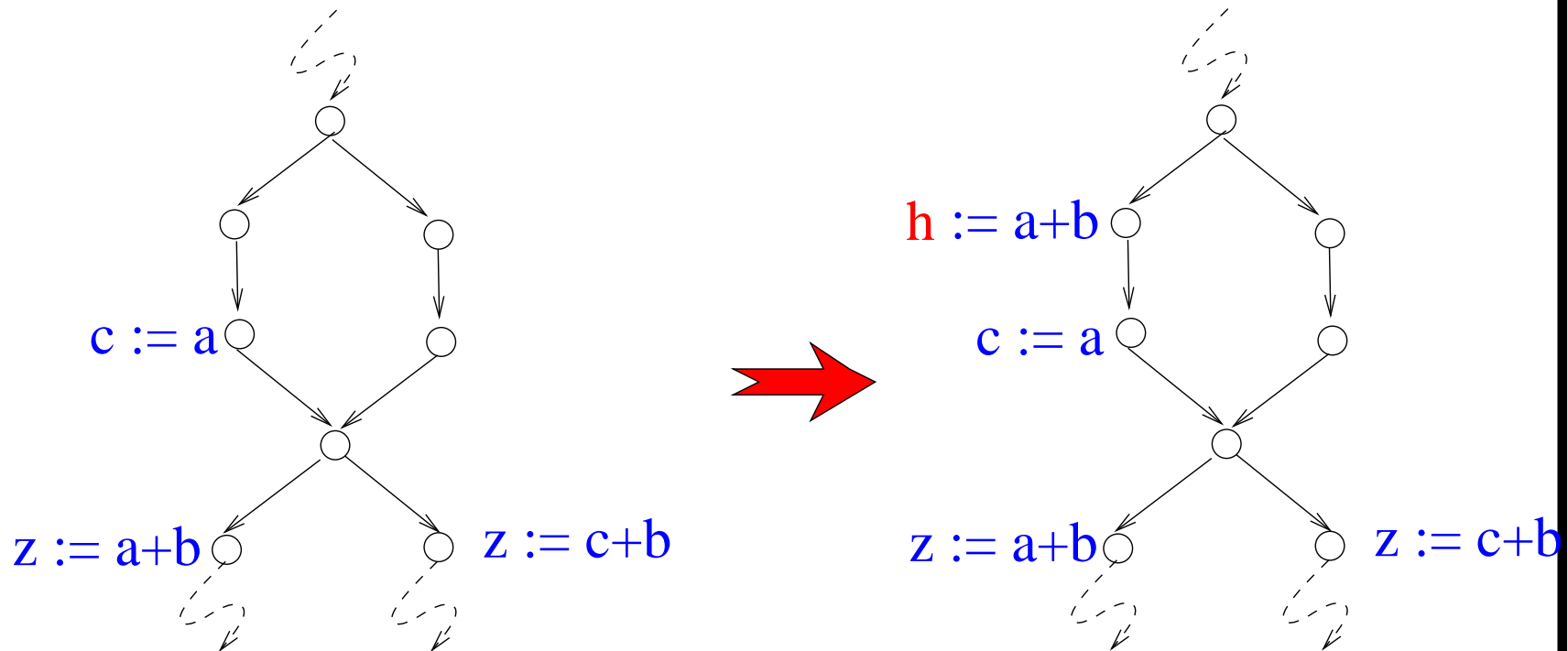
# Even worse...

Optimality is lost!

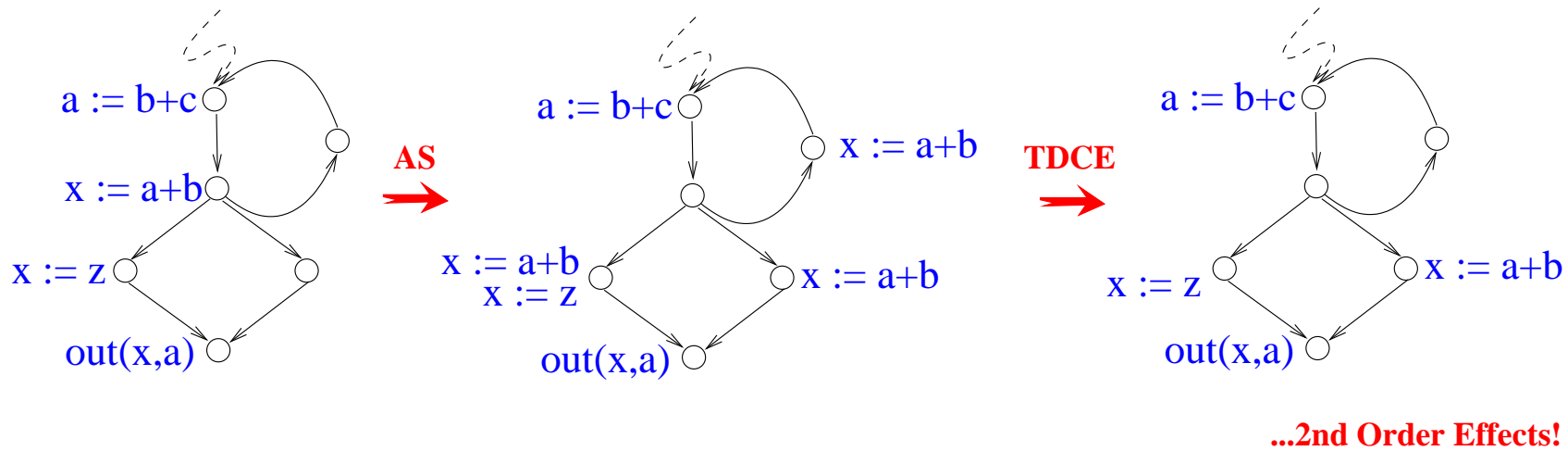


## Even more worse...

Performance may be lost, when naively applied!

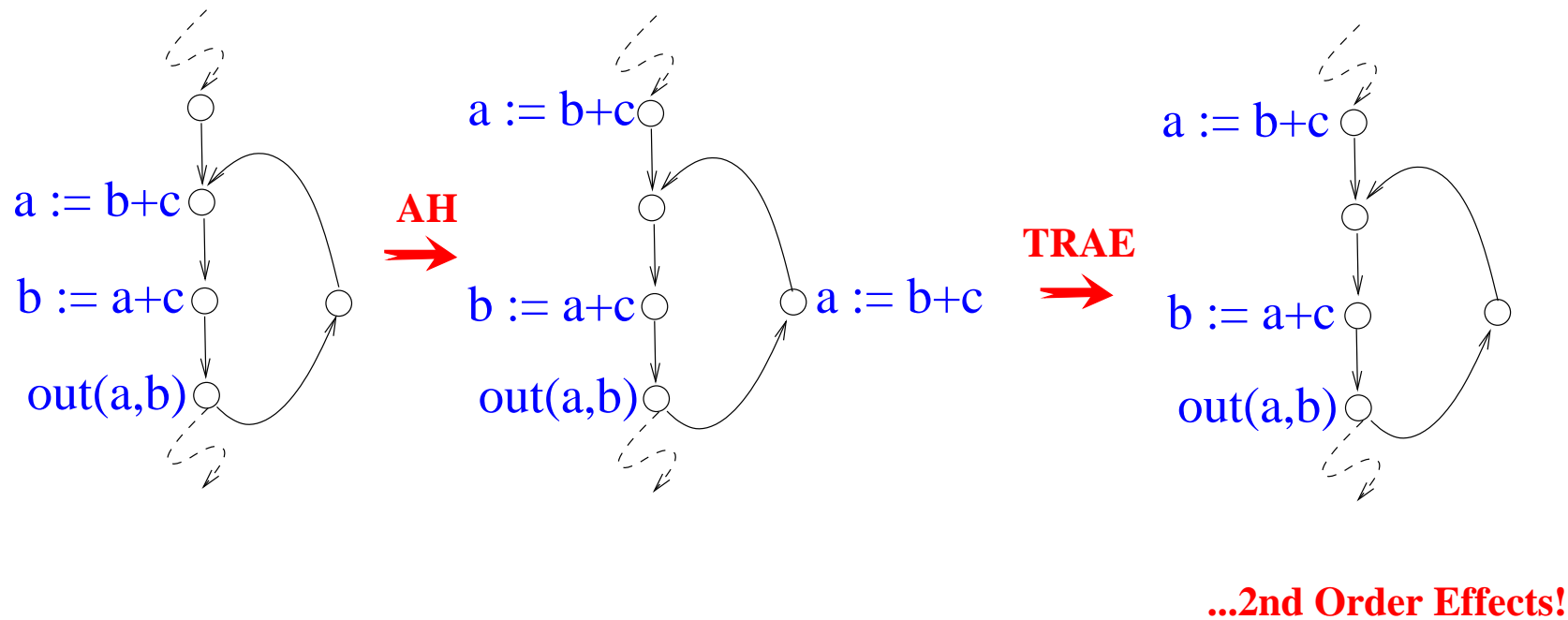


## (B) Interdependencies of Transformations



~> ...Partial Dead-Code Elimination (PDCE)

# Interdependencies of Transformations



~> ...Partially Redundant Assignment Elimination (PRAE)

## Conceptually

...we can think of **PREE**, **PRAE** and **PDCE** in terms of

- $PREE = AH ; TREE$
- $PRAE = (AH + TRAE)^*$
- $PDCE = (AS + TDCE)^*$



## PRAE/PDCE – Optimality Results

Derivation relation  $\vdash \dots$

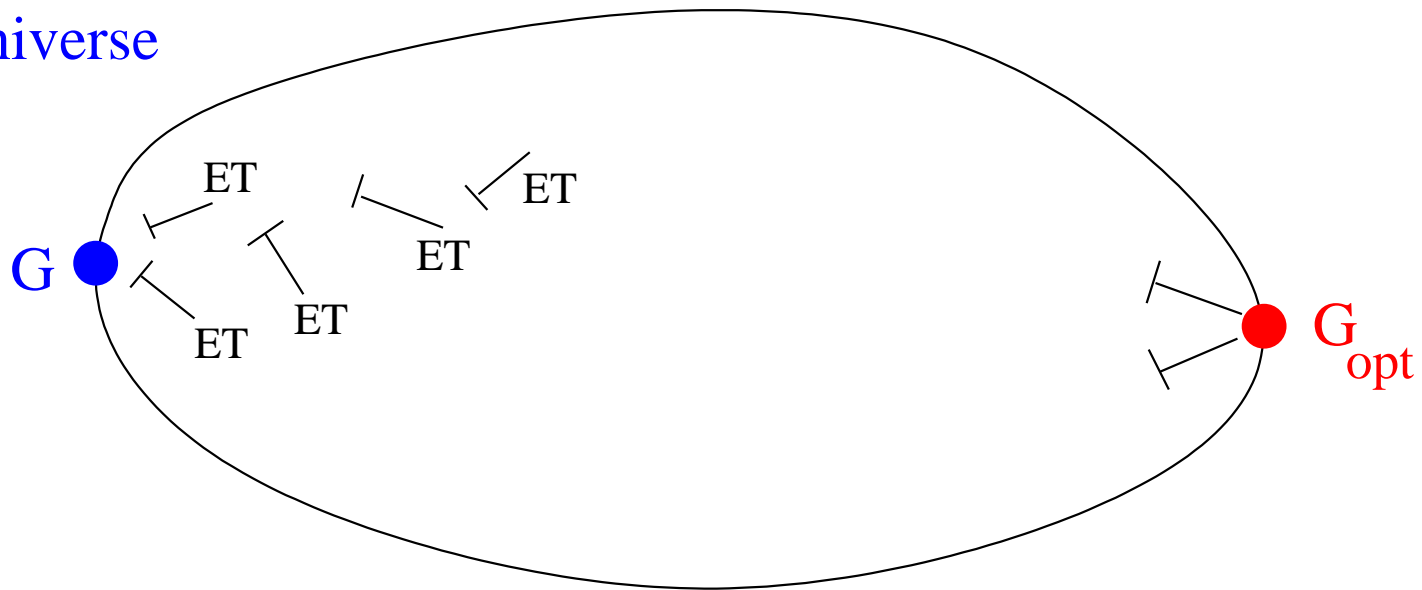
- **PRAE**...  $G \vdash_{AH, TRAE} G'$   
(  $ET = \{AH, TRAE\}$  )
- **PDCE**...  $G \vdash_{AS, TDCE} G'$   
(  $ET = \{AS, TDCE\}$  )

We can prove...

### Optimality Theorem

For both PRAE and PDCE,  $\vdash_{ET}$  is confluent and terminating

Universe



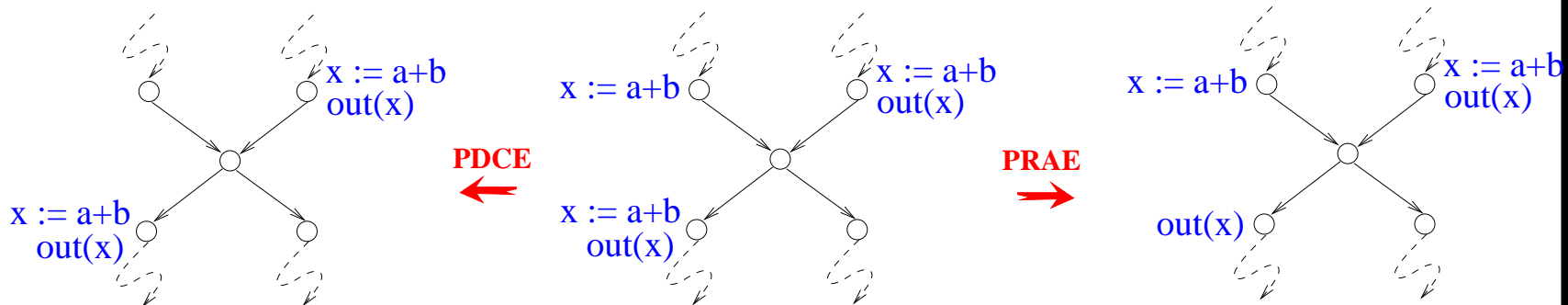
## Consider now...

- Assignment Placement AP

$$AP = (AH + TRAE + AS + TDCE)^*$$

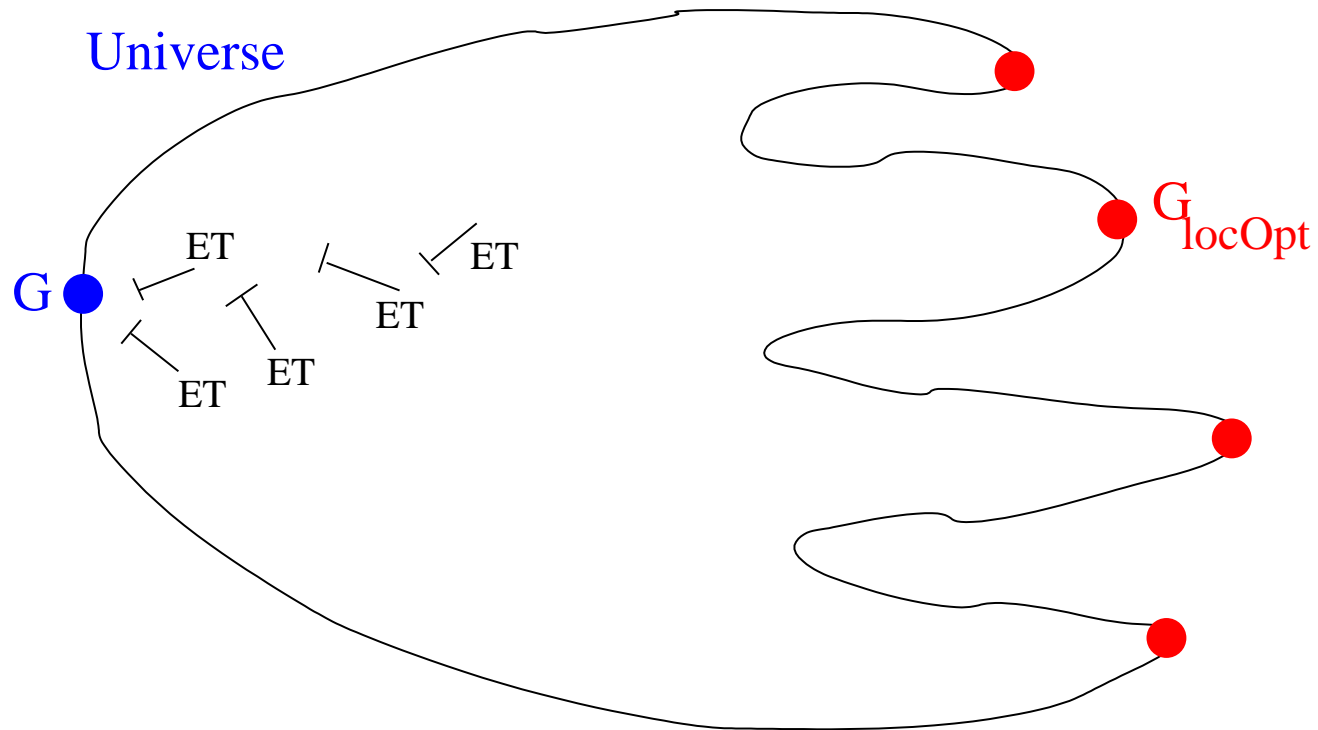
...should be even more powerful!

Indeed, but...



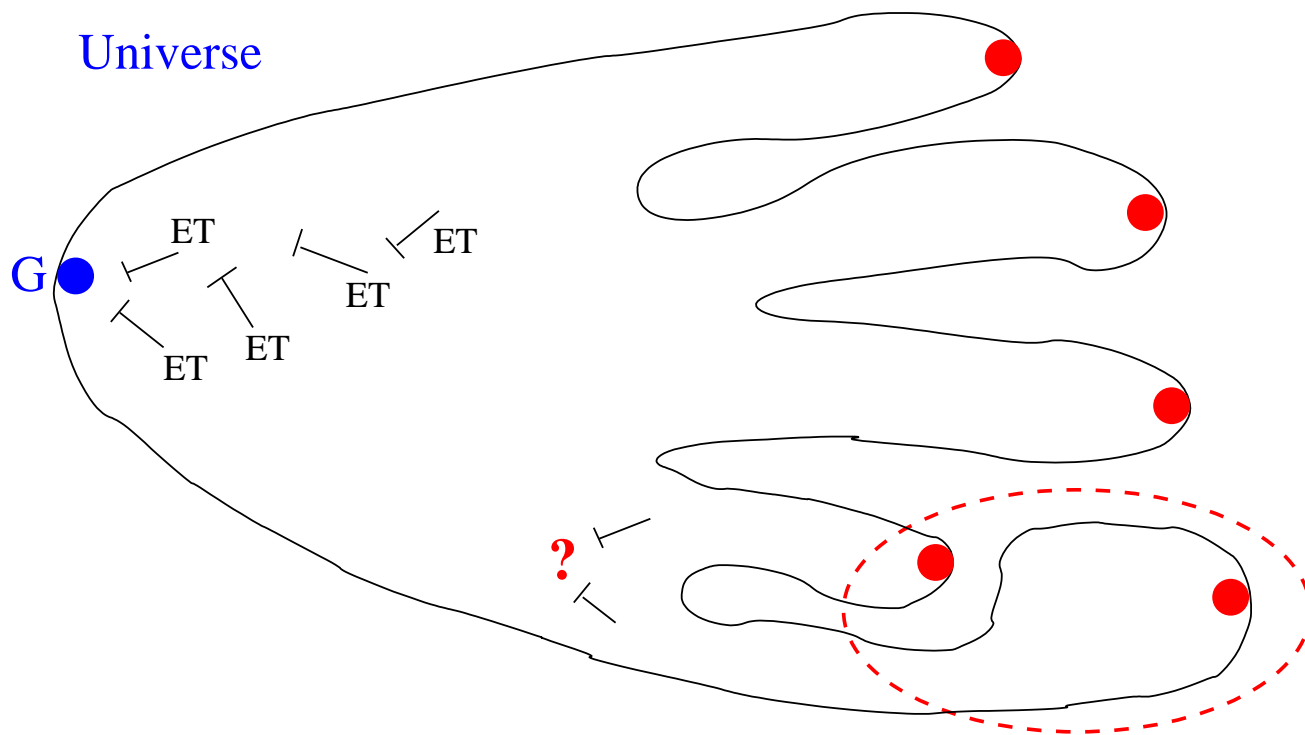
# Confluence...

...and hence (global) optimality are lost!

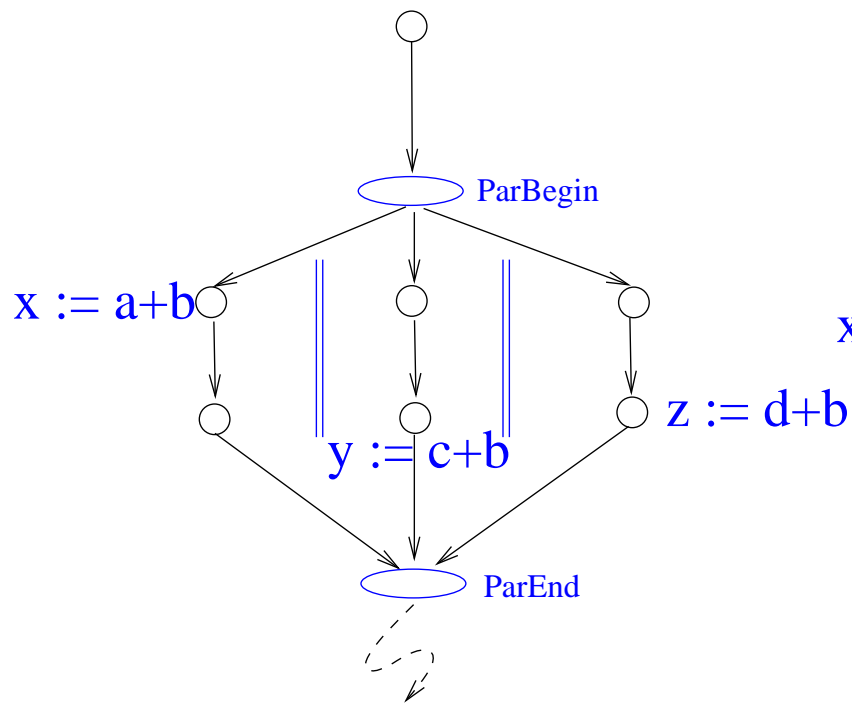


## Even worse...

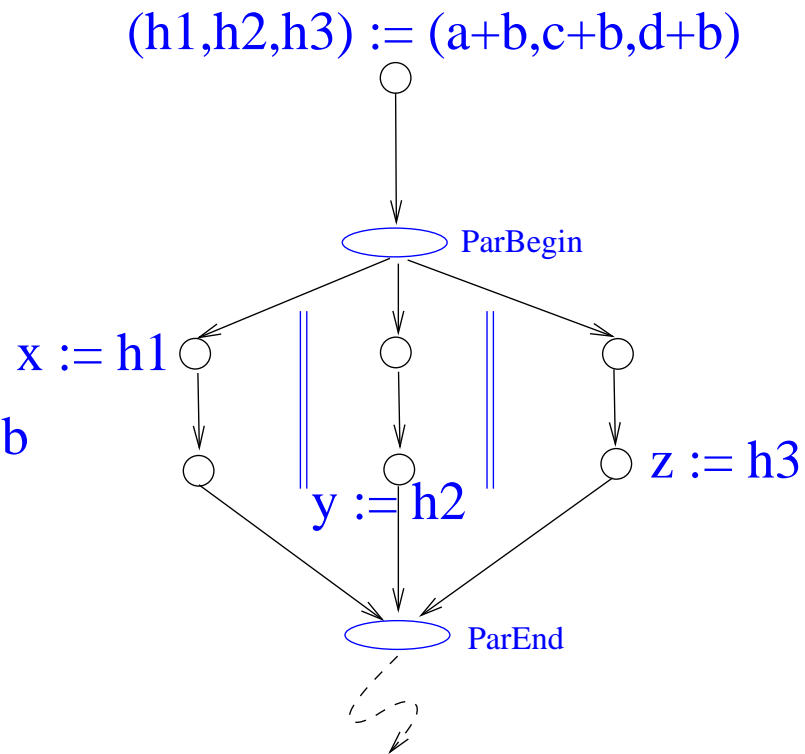
...there are scenarios, where we can end up with universes like



## (C) Paradigm Dependencies



**Original Program**



**After Earliestness Transformation**

## **Part IV: CM – Recent Strands of Research**

...another strand of research on CM is gaining more and more attention

- **Speculative CM (SCM)**

## SCM – What's it all about?

In contrast to CM

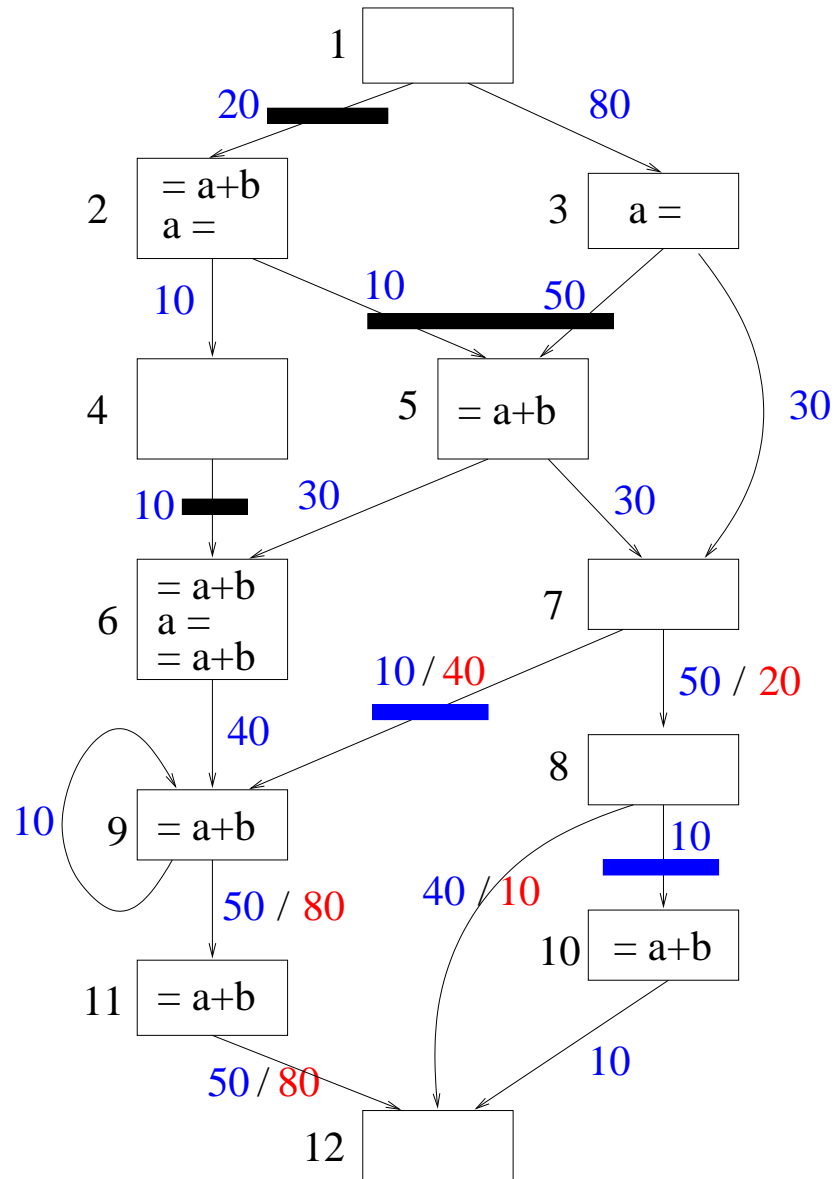
- SCM takes profile information into account

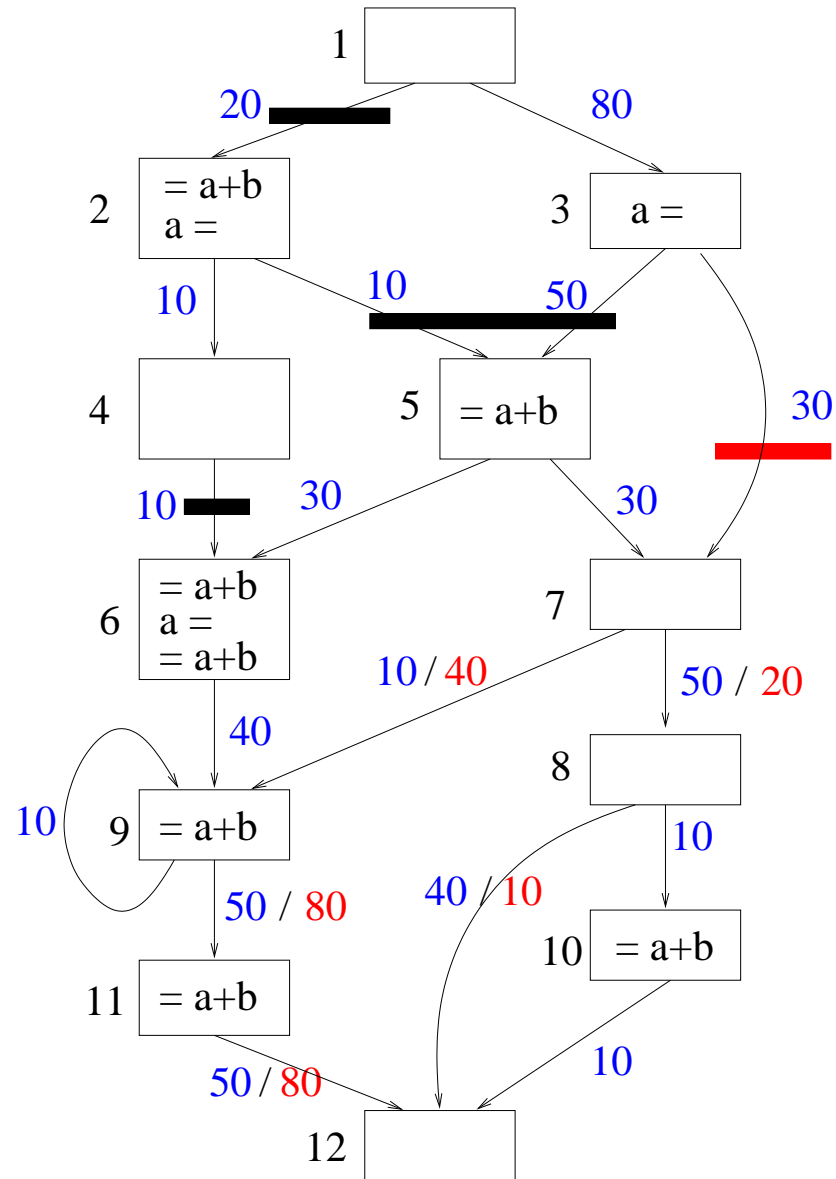
...thereby allowing to improve the performance of hot program paths at the expense of impairing cold program paths.

Anything else, especially the optimization goals,

- the same!







## SCM vs. CM

Apparently

- **SCM** and **CM** are two closely related and very similar problems having much in common!

However

- **SCM** and **CM** are tackled by quite diverse algorithmic means
  - **CM**  
...based on solving (typically) 4 bitvector analyses:  
*Availability, Anticipability, ...*
  - **SCM**  
...based on solving a **maximum flow problem**

## Recent Achievement

...the **missing link** between

- Classical PRE (CPRE) and Speculative PRE (SPRE)

On the theoretical side, this yields...

- a common high-level conceptual basis and understanding of CPRE and SPRE

On the practical side, we obtain...

- a new and simple algorithm for CPRE, which turns out to outperform its competitors

(joint work with Jingling Xue (CC 2006))

## Major Finding

Like SCM

- CM is a maximum flow problem, too!

This means

- Each (S)CM-algorithm, if optimal, must find in one way or the other the unique minimum cut on a flow network derived from a program's CFG.

Hence, we have

- **The Missing Link** between CM and SCM!

## On the Impact of this Finding 1(4)

### Practically

- Possibly none

*...at least not in terms of demanding replacement of implementations of optimal state-of-the-art CM algorithms by the flow-network based one.*

### Theoretically

- Possibly a lot

*...a common high-level basis for understanding and reasoning about both SCM and CM.*

## On the Impact of this Finding 2(4)

This is in line with work on CM by other researchers striving for a **simple** and “**motion-free**” characterization of **CM**:

- Bronnikov, D., *A Practical Adaption of Partial Redundancy Elimination*, SIGPLAN Not., 39(8), 49-53, 2004.
- Dhamdhere, D. M., *E-Path\_pre: Partial Redundancy Elimination Made Easy*, SIGPLAN Not., 37(8), 53-65, 2002.
- Paleri, V. K., Srikant, Y. N., Shankar, P., *A Simple Algorithm for Partial Redundancy Elimination*, SIGPLAN Not., 33(12), 35-43, 1998.

## On the Impact of this Finding 3(4)

However, for these approaches

- either no proofs of correctness and optimality are given
- or these proofs still rely on a low-level path-based reasoning

Especially in this respect, the characterization of

- **CM as a maximum flow problem**

can be considered a major step forward.



## On the Impact of this Finding 4(4)

A practical impact though...

Based on the new understanding, we obtained

- a new and simple CM-algorithm
  - *Like its competitors*: ...relies on 4 bitvector analyses
  - *At first sight thus*: ...yet another CM-algorithm
  - *But*: ...outperforms its competitors

## Practical Measurements

...of the new algorithm show

- a reduction in the number of bitvector operations required ranging from 20% to 60% in comparison to three state-of-the-art algorithms for CM (including LCM and E-path)

Experiments were performed

- on an Intel Xeon and a Sun UltraSPARC-III platform
- with the GCC-compiler as vehicle
- using all of the 22 C/C++/Fortran SPECcpu2000 benchmarks

## Conclusions and Perspectives

- Code Motion (CM)  
...a hot topic of on-going research for almost 50 years!
- State-of-the-Art in Theory and Practice
  - Theory available and widely used in practice
    - \* Classic CM
  - Theory available, but not yet widely used
    - \* Derivatives of Classic CM (PDCE, PFCE, SR, DAP,...)
    - \* Speculative CM and some derivatives (SR)
    - \* Semantic CM
  - Theory not yet available
    - \* Speculative Semantic CM
    - \* ...

## Conclusions and Perspectives

- Our obligation
  - Pushing forward the further development of CM-based optimizations
  - Demanding their application (e.g. in the Phoenix framework)

...in order to help the impatient (.Net) programmer and user!

## Perspectives

Predicting the future...

- Niels Bohr: *"Predictions are always difficult, especially about the future."*

## Perspectives: 50 Years from Now...

The future will be bright!

In particular, I predict that...

- we will celebrate the...
  - 300th Anniversary of the Birth of Mozart
  - 200th Anniversary of the Birth of Freud
  - 100th Anniversary of the begin of CM-Research
- and that...

## **Perspectives: 50 Years from Now...**

...we will all meet again at

**The 54th Annual .Net Technologies 2056 Conference in  
Central Europe**

**June 1 - 5, 2006, Plzen, Czech Republic**

## **Perspectives: 50 Years from Now...**

Browsing the programme of **.Net Technologies 2056**, I foresee to see...

### **Keynote Speech:**

**From .Net to .Net/XP:**

**The Role and the Impact of a 100 Years of CM-Research**



**Thank you!**

**Questions?**

*Acknowledgements:* Most of the results reported are joint work with *Oliver Rüthing* (U. Dortmund), *Bernhard Steffen* (U. Dortmund), *Eduard Mehofer* (U. Wien), and more recently *Bernhard Scholz* (U. Sydney), *Nigel Horspool* (U. Victoria), and *Jingling Xue* (Univ. of New South Wales).